

Card No.	Card Name	Card Category	Effect	Question	Answer	
1	OP01-001	Roronoa Zoro	Leader	[DON!! x1] [Your Turn] All of your Characters gain +1000 power.	If I give this Leader 2 DON!! cards, will this [Your Turn] effect grant all of my Characters +2000 power?	No, it will not.
2	OP01-001	Roronoa Zoro	Leader	[DON!! x1] [Your Turn] All of your Characters gain +1000 power.	I played a Character onto my field after giving this Leader 1 DON!! card. Will this Character also gain +1000 power according to this [Your Turn] effect?	Yes, it will.
3	OP01-003	Monkey.D.Luffy	Leader	[Activate: Main] [Once Per Turn] Ⓞ (You may rest the specified number of DON!! cards in your cost area.): Set up to 1 of your (Supernovas) or (Straw Hat Crew) type Character cards with a cost of 5 or less as active. It gains +1000 power during this turn.	Can the Character attack again if this [Activate: Main] effect sets it as active?	Yes, it can.
4	OP01-004	Usopp	Character	[DON!! x1] [Your Turn] [Once Per Turn] Draw 1 card when your opponent activates an Event.	If this Character leaves the battle area due to an Event used by my opponent, can I draw a card according to this Character's effect?	No, you cannot.
5	OP01-004	Usopp	Character	[DON!! x1] [Your Turn] [Once Per Turn] Draw 1 card when your opponent activates an Event.	If my opponent activates an Event's [Trigger], can I draw a card according to this Character's effect?	No, you cannot. Activating a [Trigger] is not the same as activating an Event.
6	OP01-004	Usopp	Character	[DON!! x1] [Your Turn] [Once Per Turn] Draw 1 card when your opponent activates an Event.	If my opponent activates an Event while this Character has a DON!! card given to it, can I choose not to draw a card?	No, you cannot.
7	OP01-004	Usopp	Character	[DON!! x1] [Your Turn] [Once Per Turn] Draw 1 card when your opponent activates an Event.	At what time does the effect which states "when your opponent activates an Event" activate?	After the Event has been activated and its effect has been resolved.
8	OP01-011	Gordon	Character	[On Play] You may place 1 card from your hand at the bottom of your deck: Draw 1 card.	Can I play this Character if I have no other cards in my hand?	Yes, you can. In that case, the [On Play] effect cannot be activated.
9	OP01-014	Jinbe	Character	[Blocker] (After your opponent declares an attack, you may rest this card to make it the new target of the attack.) [DON!! x1] [On Block] Play up to 1 red Character card with a cost of 2 or less from your hand.	Can I activate this Character's [Blocker] effect if I don't have a Character card in my hand that I can play according to this [On Block] effect?	Yes, you can.
10	OP01-014	Jinbe	Character	[Blocker] (After your opponent declares an attack, you may rest this card to make it the new target of the attack.) [DON!! x1] [On Block] Play up to 1 red Character card with a cost of 2 or less from your hand.	Can I use this [On Block] effect to play a Character card from my hand if I have 5 Characters in my Character area?	Yes, you can. In that case, you will reveal the Character card that you will play, trash 1 of the Characters in your Character area, and then play your selected Character card.
11	OP01-016	Nami	Character	[On Play] Look at 5 cards from the top of your deck; reveal up to 1 (Straw Hat Crew) type card other than [Nami] and add it to your hand. Then, place the rest at the bottom of your deck in any order.	Can I use this [On Play] effect to add a non-red (Straw Hat Crew) type card that is not [Nami] to my hand?	Yes, you can.
12	OP01-016	Nami	Character	[On Play] Look at 5 cards from the top of your deck; reveal up to 1 (Straw Hat Crew) type card other than [Nami] and add it to your hand. Then, place the rest at the bottom of your deck in any order.	What happens if there are no cards that I can add to my hand according to this [On Play] effect?	You place all the cards you looked at from the top of your deck at the bottom of your deck in any order.
13	OP01-016	Nami	Character	[On Play] Look at 5 cards from the top of your deck; reveal up to 1 (Straw Hat Crew) type card other than [Nami] and add it to your hand. Then, place the rest at the bottom of your deck in any order.	What happens according to this [On Play] effect if I have 4 or less cards in my deck?	You will be able to look at all of the 4 or less cards in your deck. While looking at your deck, the number of cards in your deck will not be considered 0.
14	OP01-016	Nami	Character	[On Play] Look at 5 cards from the top of your deck; reveal up to 1 (Straw Hat Crew) type card other than [Nami] and add it to your hand. Then, place the rest at the bottom of your deck in any order.	Can I use this [On Play] effect to add a [Nami] such as ST01-007 to my hand?	No, you cannot.
15	OP01-020	Hyogoro	Character	[Activate: Main] You may rest this Character: Up to 1 of your Leader or Character cards gains +2000 power during this turn.	Can I activate this Character's "You may rest this Character:" effect on the turn it is played?	Yes, you can.
16	OP01-021	Franky	Character	[DON!! x1] This Character can also attack your opponent's active Characters.	Can I use this Character's [DON!! x1] effect to attack on the turn it is played?	No, you cannot.
17	OP01-022	Brook	Character	[DON!! x1] [When Attacking] Give up to 2 of your opponent's Characters -2000 power during this turn.	Can I use this [When Attacking] effect to give 1 Character a total of -4000 power?	No, you cannot. You must choose up to 2 different Characters.
18	OP01-024	Monkey.D.Luffy	Character	[DON!! x2] This Character cannot be K.O.'d in battle by <Strike> attribute Characters. [Activate: Main] [Once Per Turn] Give this Character up to 2 rested DON!! cards.	Does this [DON!! x2] effect mean this Character cannot be K.O.'d by the effects of <Strike> attribute Characters?	No, it can be K.O.'d by the effects of <Strike> attribute Characters. This effect means that this Character cannot be K.O.'d due to a battle result.
19	OP01-026	Gum-Gum Fire-Fist Pistol Red Hawk	Event	[Counter] Up to 1 of your Leader or Character cards gains +4000 power during this battle. Then, K.O. up to 1 of your opponent's Characters with 4000 power or less. [Trigger] Give up to 1 of your opponent's Leader or Character cards -10000 power during this turn.	What happens to a battle if the attacking Character is K.O.'d by this [Counter] effect?	If the attacking Character or the Character being attacked is not on the field at the end of the Counter Step, the battle ends without proceeding to the Damage Step.
20	OP01-026	Gum-Gum Fire-Fist Pistol Red Hawk	Event	[Counter] Up to 1 of your Leader or Character cards gains +4000 power during this battle. Then, K.O. up to 1 of your opponent's Characters with 4000 power or less. [Trigger] Give up to 1 of your opponent's Leader or Character cards -10000 power during this turn.	If the attacking Character is K.O.'d by this [Counter] effect, can I then activate a [Counter]?	Yes, you can.

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21	OP01-030 In Two Years!! At the Sabaody Archipelago!!	Event	[Main] Look at 5 cards from the top of your deck; reveal up to 1 {Straw Hat Crew} type Character card and add it to your hand. Then, place the rest at the bottom of your deck in any order. [Trigger] Activate this card's [Main] effect.	Can I use this [Main] effect to add a non-red {Straw Hat Crew} type Character card to my hand?	Yes, you can.
22	OP01-030 In Two Years!! At the Sabaody Archipelago!!	Event	[Main] Look at 5 cards from the top of your deck; reveal up to 1 {Straw Hat Crew} type Character card and add it to your hand. Then, place the rest at the bottom of your deck in any order. [Trigger] Activate this card's [Main] effect.	What happens if there are no cards that can add to my hand according to this [Main] effect?	You place all the cards you looked at from the top of your deck at the bottom of your deck in any order.
23	OP01-035 Okiku	Character	[DON!! x1] [When Attacking] [Once Per Turn] Rest up to 1 of your opponent's Characters with a cost of 5 or less.	When attacking with this Character, can I make the Character rested by this Character's [When Attacking] effect the attack target?	No, you cannot. The [When Attacking] effect activates and resolves after you select the attack target and declare your attack.
24	OP01-038 Kanjuro	Character	[DON!! x1] [When Attacking] K.O. up to 1 of your opponent's rested Characters with a cost of 2 or less. [On K.O.] Your opponent chooses 1 card from your hand; trash that card.	When my opponent chooses a card from my hand, should my hand remain face-down?	Yes. Your opponent is to choose a card without seeing the faces of the cards in your hand.
25	OP01-039 Killer	Character	[Blocker] (After your opponent declares an attack, you may rest this card to make it the new target of the attack.) [DON!! x1] [On Block] If you have 3 or more Characters, draw 1 card.	Is this Character included in the count to determine "If you have 3 or more Characters"?	Yes, this Character is included in the count.
26	OP01-040 Kin'emon	Character	[On Play] If your Leader is [Kouzuki Oden], play up to 1 {The Akazaya Nine} type Character card with a cost of 3 or less from your hand. [DON!! x1] [When Attacking] [Once Per Turn] Set up to 1 of your {The Akazaya Nine} type Character cards with a cost of 3 or less as active.	Can I play this Character if my Leader is not [Kouzuki Oden]?	Yes, you can. Nothing will happen according to the [On Play] effect.
27	OP01-041 Kouzuki Momonosuke	Character	[Activate: Main] Ⓞ (You may rest the specified number of DON!! cards in your cost area) You may rest this Character: Look at 5 cards from the top of your deck; reveal up to 1 {Land of Wano} type card and add it to your hand. Then, place the rest at the bottom of your deck in any order.	Can I activate this Character's "You may rest this Character:" effect on the turn it is played?	Yes, you can.
28	OP01-041 Kouzuki Momonosuke	Character	[Activate: Main] Ⓞ (You may rest the specified number of DON!! cards in your cost area) You may rest this Character: Look at 5 cards from the top of your deck; reveal up to 1 {Land of Wano} type card and add it to your hand. Then, place the rest at the bottom of your deck in any order.	Can I use this [Activate: Main] effect to add a non-green {Land of Wano} type card to my hand?	Yes, you can.
29	OP01-041 Kouzuki Momonosuke	Character	[Activate: Main] Ⓞ (You may rest the specified number of DON!! cards in your cost area) You may rest this Character: Look at 5 cards from the top of your deck; reveal up to 1 {Land of Wano} type card and add it to your hand. Then, place the rest at the bottom of your deck in any order.	What happens if there are no cards that can add to my hand according to this [Activate: Main] effect?	You place all the cards you looked at from the top of your deck at the bottom of your deck in any order.
30	OP01-042 Komurasaki	Character	[On Play] Ⓞ (You may rest the specified number of DON!! cards in your cost area.): If your Leader is [Kouzuki Oden], set up to 1 of your {Land of Wano} type Character cards with a cost of 3 or less as active.	Can I play this Character if my Leader is not [Kouzuki Oden]?	Yes, you can. You may choose whether or not to pay the cost of the [On Play] effect, but nothing will happen according to the effect.
31	OP01-046 Denjiro	Character	[DON!! x1] [When Attacking] If your Leader is [Kouzuki Oden], set up to 2 of your DON!! cards as active.	Can I attack with this Character if my Leader is not [Kouzuki Oden]?	Yes, you can. Nothing will happen according to the [When Attacking] effect.
32	OP01-047 Trafalgar Law	Character	[Blocker] (After your opponent declares an attack, you may rest this card to make it the new target of the attack.) [On Play] You may return 1 Character to your hand: Play up to 1 Character card with a cost of 3 or less from your hand.	When I return a Character card to my hand with this [On Play] effect, can I then play that Character card?	Yes, you can.
33	OP01-049 Bepo	Character	[DON!! x1] [When Attacking] Play up to 1 {Heart Pirates} type card other than [Bepo] with a cost of 4 or less from your hand.	If I have 5 Characters in my Character area when I use this [When Attacking] effect to play a Character, can I trash this Bepo?	Yes, you can. In that case, since the attacking Character will no longer be on the field, the battle will end without anything happening.
34	OP01-051 Eustass"Captain"Kid	Character	[DON!! x1] [Opponent's Turn] If this Character is rested, your opponent cannot attack any card other than the Character [Eustass"Captain"Kid]. [Activate: Main] [Once Per Turn] You may rest this Character: Play up to 1 Character card with a cost of 3 or less from your hand.	Can I activate this Character's "You may rest this Character:" effect on the turn it is played?	Yes, you can.
35	OP01-051 Eustass"Captain"Kid	Character	[DON!! x1] [Opponent's Turn] If this Character is rested, your opponent cannot attack any card other than the Character [Eustass"Captain"Kid]. [Activate: Main] [Once Per Turn] You may rest this Character: Play up to 1 Character card with a cost of 3 or less from your hand.	What happens if my opponent has 2 [OP01-051 Eustass"Captain"Kid] on their field with this [Opponent's Turn] effect activated?	You can attack any of your opponent's Characters with the card name [Eustass"Captain"Kid].

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36	OP01-051 Eustass"Captain"Kid	Character	[DON!! x1] [Opponent's Turn] If this Character is rested, your opponent cannot attack any card other than the Character [Eustass"Captain"Kid]. [Activate: Main] [Once Per Turn] You may rest this Character: Play up to 1 Character card with a cost of 3 or less from your hand.	Can I use this [Activate: Main] effect to rest this Character if I have no Character cards with a cost of 3 or less in my hand?	Yes, you can.
37	OP01-052 Raizo	Character	[When Attacking] [Once Per Turn] If you have 2 or more rested Characters, draw 1 card.	Can I use this [When Attacking] effect to draw a card if I have 2 rested Characters including this attacking Character?	Yes, you can.
38	OP01-055 You Can Be My Samurai!!	Event	[Main] You may rest 2 of your Characters: Draw 2 cards.	Can I activate this [Main] effect by resting Characters played on this turn?	Yes, you can.
39	OP01-055 You Can Be My Samurai!!	Event	[Main] You may rest 2 of your Characters: Draw 2 cards.	Can I activate this Event without resting 2 of my Characters?	Yes, you can. However, nothing will happen.
40	OP01-057 Paradise Waterfall	Event	[Counter] Up to 1 of your Leader or Character cards gains +2000 power during this battle. Then, set up to 1 of your Characters as active. [Trigger] K.O. up to 1 of your opponent's rested Characters with a cost of 4 or less.	If I use this [Counter] effect to set as active a Character that is being attacked, will this invalidate the attack?	No. The attack will not be invalidated because the attack target has already been set.
41	OP01-057 Paradise Waterfall	Event	[Counter] Up to 1 of your Leader or Character cards gains +2000 power during this battle. Then, set up to 1 of your Characters as active. [Trigger] K.O. up to 1 of your opponent's rested Characters with a cost of 4 or less.	If I use this [Counter] effect to set a Character as active, can I activate that Character's [Blocker] during this battle?	No. The [Blocker] cannot be activated because this battle's Block Step has already ended.
42	OP01-059 BE-BENG!!	Event	[Main] You may trash 1 {Land of Wano} type card from your hand: Set up to 1 of your {Land of Wano} type Character cards with a cost of 3 or less as active.	Can the Character attack again if this [Main] effect sets it as active?	Yes, it can.
43	OP01-060 Donquixote Doflamingo	Leader	[DON!! x2] [When Attacking] ○ (You may rest the specified number of DON!! cards in your cost area.): Reveal 1 card from the top of your deck. If that card is a {The Seven Warlords of the Sea} type Character card with a cost of 4 or less, you may play that card rested.	If I reveal a card according to this [When Attacking] effect and then do not play it, should that card remain face-up?	No. Return it to the top of your deck face-down.
44	OP01-061 Kaido	Leader	[DON!! x1] [Your Turn] [Once Per Turn] When your opponent's Character is K.O.'d, add up to 1 DON!! card from your DON!! deck and set it as active.	If I K.O. an opponent's Character with an effect such as "DON!! -1:", and simultaneously lose the DON!! card given to this Leader, is this [DON!! x1] effect activated?	No. It is not activated because the [DON!! x1] condition was not met when your opponent's Character was K.O.'d.
45	OP01-062 Crocodile	Leader	[DON!! x1] When you activate an Event, you may draw 1 card if you have 4 or less cards in your hand and haven't drawn a card using this Leader's effect during this turn.	I activated an Event when I had 6 cards in my hand, and then activated another Event when I had 5 cards in my hand. I now have 4 cards in my hand. At this time, can I draw a card according to this [DON!! x1] effect?	Yes. You can draw 1 card because you have not yet drawn a card with this effect during this turn.
46	OP01-062 Crocodile	Leader	[DON!! x1] When you activate an Event, you may draw 1 card if you have 4 or less cards in your hand and haven't drawn a card using this Leader's effect during this turn.	I activated "ST04-014 Lead Performer "Disaster"" when I had 5 cards in my hand, reducing my hand to 4 cards. That Event's effect then increased my hand to 5 cards. At this time, can I draw a card according to this [DON!! x1] effect?	No. You cannot draw a card because you have 5 or more cards in your hand after activating the Event.
47	OP01-062 Crocodile	Leader	[DON!! x1] When you activate an Event, you may draw 1 card if you have 4 or less cards in your hand and haven't drawn a card using this Leader's effect during this turn.	Can I draw a card according to this [DON!! x1] effect if I activate the [Trigger] effect of one of my Events?	No, you cannot. Activating a [Trigger] is not the same as activating an Event.
48	OP01-062 Crocodile	Leader	[DON!! x1] When you activate an Event, you may draw 1 card if you have 4 or less cards in your hand and haven't drawn a card using this Leader's effect during this turn.	At what time does the effect which states "when you activates an Event" activate?	After the Event has been activated and its effect has been resolved.
49	OP01-063 Arlong	Character	[DON!! x1] [Activate: Main] You may rest this Character: Choose 1 card from your opponent's hand; your opponent reveals that card. If the revealed card is an Event, place up to 1 card from your opponent's Life area at the bottom of the owner's deck.	Can I activate this Character's "You may rest this Character:" effect on the turn it is played?	Yes, you can.
50	OP01-063 Arlong	Character	[DON!! x1] [Activate: Main] You may rest this Character: Choose 1 card from your opponent's hand; your opponent reveals that card. If the revealed card is an Event, place up to 1 card from your opponent's Life area at the bottom of the owner's deck.	When choosing a card from my opponent's hand, should their hand remain face-down?	Yes. Choose a card without seeing the faces of the cards in your opponent's hand.
51	OP01-063 Arlong	Character	[DON!! x1] [Activate: Main] You may rest this Character: Choose 1 card from your opponent's hand; your opponent reveals that card. If the revealed card is an Event, place up to 1 card from your opponent's Life area at the bottom of the owner's deck.	Can my opponent rearrange the order of the cards in their hand when I am selecting 1 card from their hand?	Yes, they can.
52	OP01-063 Arlong	Character	[DON!! x1] [Activate: Main] You may rest this Character: Choose 1 card from your opponent's hand; your opponent reveals that card. If the revealed card is an Event, place up to 1 card from your opponent's Life area at the bottom of the owner's deck.	If my opponent has no cards in their hand, can I use this [Activate: Main] effect to reduce my opponent's Life cards?	No, you cannot. You can activate the effect, but nothing will happen.
53	OP01-064 Alvida	Character	[DON!! x1] [When Attacking] You may trash 1 card from your hand: Return up to 1 of your opponent's Characters with a cost of 3 or less to the owner's hand.	When this [When Attacking] effect is used to return a Character card, can that Character card's Counter be used during that battle?	Yes, it can.

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54	OP01-067 Crocodile	Character	[Banish] (When this card deals damage, the target card is trashed without activating its Trigger.) [DON!! x1] Give blue Events in your hand -1 cost.	If this [DON!! x1] effect is activated multiple times, do the costs of Event cards become less than 0?	No, they do not.
55	OP01-070 Dracule Mihawk	Character	[On Play] Place up to 1 Character with a cost of 7 or less at the bottom of the owner's deck.	Can I use this [On Play] effect to place my own Character at the bottom of my deck?	Yes, you can.
56	OP01-071 Jinbe	Character	[On Play] Place up to 1 Character with a cost of 3 or less at the bottom of the owner's deck. [Trigger] Play this card.	Can I use this [On Play] effect to place my own Character at the bottom of my deck?	Yes, you can.
57	OP01-072 Smiley	Character	[DON!! x1] [Your Turn] This Character gains +1000 power for every card in your hand.	If my opponent uses a Counter against this Character's attack, and that effect increases or decreases the number of cards in my hand, will that change this Character's power?	Yes, it will. The battle result is determined by the amount of power on moving to the Damage Step.
58	OP01-073 Donquixote Doflamingo	Character	[Blocker] (After your opponent declares an attack, you may rest this card to make it the new target of the attack.) [On Play] Look at 5 cards from the top of your deck and place them at the top or bottom of the deck in any order.	After looking at 5 cards from the top of my deck, can I place 1 card on the top and 4 cards on the bottom?	No, you cannot. After deciding the order in which you want to place the 5 cards, you must choose whether to return all 5 cards to the top or bottom of the deck.
59	OP01-073 Donquixote Doflamingo	Character	[Blocker] (After your opponent declares an attack, you may rest this card to make it the new target of the attack.) [On Play] Look at 5 cards from the top of your deck and place them at the top or bottom of the deck in any order.	What happens according to this [On Play] effect if I have 4 or less cards in my deck?	You will be able to look at all of the 4 or less cards in your deck. While looking at your deck, the number of cards in your deck will not be considered 0.
60	OP01-075 Pacifista	Character	Under the rules of this game, you may have any number of this card in your deck. [Blocker] (After your opponent declares an attack, you may rest this card to make it the new target of the attack.)	Does this card allow me to have 51 or more cards in my deck?	No, it does not.
61	OP01-077 Perona	Character	[On Play] Look at 5 cards from the top of your deck and place them at the top or bottom of the deck in any order.	After looking at 5 cards from the top of my deck, can I place 1 card on the top and 4 cards on the bottom?	No, you cannot. After deciding the order in which you want to place the 5 cards, you must choose whether to return all 5 cards to the top or bottom of the deck.
62	OP01-077 Perona	Character	[On Play] Look at 5 cards from the top of your deck and place them at the top or bottom of the deck in any order.	What happens according to this [On Play] effect if I have 4 or less cards in my deck?	You can activate this effect. While looking at your deck, the number of cards in your deck will not be considered 0.
63	OP01-080 Miss Doublefinger(Zala)	Character	[On K.O.] Draw 1 card.	When this Character is K.O.'d, can I choose not to draw a card according to this [On K.O.] effect?	No, you cannot. The effect always activates, and you must draw 1 card.
64	OP01-084 Mr.2.Bon.Kurei(Bentham)	Character	[DON!! x1] [When Attacking] Look at 5 cards from the top of your deck; reveal up to 1 (Baroque Works) type Event card and add it to your hand. Then, place the rest at the bottom of your deck in any order.	Can I use this [When Attacking] effect to add a non-blue (Baroque Works) type Event to my hand?	Yes, you can.
65	OP01-084 Mr.2.Bon.Kurei(Bentham)	Character	[DON!! x1] [When Attacking] Look at 5 cards from the top of your deck; reveal up to 1 (Baroque Works) type Event card and add it to your hand. Then, place the rest at the bottom of your deck in any order.	What happens according to this [When Attacking] effect if there aren't any (Baroque Works) type Event cards?	You place all the cards you looked at from the top of your deck at the bottom of your deck in any order.
66	OP01-085 Mr.3(Galdino)	Character	[On Play] If your Leader has the (Baroque Works) type, select up to 1 of your opponent's Characters with a cost of 4 or less. The selected Character cannot attack until the end of your opponent's next turn.	If I play this Character during my opponent's turn and activate this Character's [On Play] effect, when will the end of my opponent's next turn be?	At the end of that turn.
67	OP01-086 Overheat	Event	[Counter] Up to 1 of your Leader or Character cards gains +4000 power during this battle. Then, return up to 1 active Character with a cost of 3 or less to the owner's hand. [Trigger] Return up to 1 card with a cost of 4 or less to the owner's hand.	Can I use this [Counter] effect or [Trigger] effect to return my own Character to my hand?	Yes, you can.
68	OP01-086 Overheat	Event	[Counter] Up to 1 of your Leader or Character cards gains +4000 power during this battle. Then, return up to 1 active Character with a cost of 3 or less to the owner's hand. [Trigger] Return up to 1 card with a cost of 4 or less to the owner's hand.	What happens to a battle if this [Counter] effect is used to return the attacking Character or the Character being attacked to the owner's hand?	If the attacking Character or the Character being attacked is not on the field at the end of the Counter Step, the battle ends without proceeding to the Damage Step.
69	OP01-087 Officer Agents	Event	[Counter] Play up to 1 (Baroque Works) type card with a cost of 3 or less from your hand. [Trigger] Activate this card's [Counter] effect.	If I use this [Counter] effect to play a Character, can I activate that Character's [Blocker] during that battle?	No. The [Blocker] cannot be activated because that battle's Block Step has already ended.
70	OP01-088 Desert Spada	Event	[Counter] Up to 1 of your Leader or Character cards gains +2000 power during this battle. Then, look at 3 cards from the top of your deck and place them at the top or bottom of the deck in any order. [Trigger] Draw 2 cards and trash 1 card from your hand.	After looking at 3 cards from the top of my deck, can I place 1 card on the top and 2 cards on the bottom?	No, you cannot. After deciding the order in which you want to place the 3 cards, you must choose whether to return all 3 cards to the top or bottom of the deck.

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71	OP01-088 Desert Spada	Event	[Counter] Up to 1 of your Leader or Character cards gains +2000 power during this battle. Then, look at 3 cards from the top of your deck and place them at the top or bottom of the deck in any order. [Trigger] Draw 2 cards and trash 1 card from your hand.	Can I activate this effect if I have 2 or less cards in my deck?	Yes, you can.  While looking at your deck, the number of cards in your deck will not be considered 0.
72	OP01-089 Crescent Cutlass	Event	[Counter] If your Leader has the {The Seven Warlords of the Sea} type, return up to 1 Character with a cost of 5 or less to the owner's hand.	Can I activate this Event if my Leader does not have the {The Seven Warlords of the Sea} type?	Yes. You can activate the Event, but nothing will happen.
73	OP01-089 Crescent Cutlass	Event	[Counter] If your Leader has the {The Seven Warlords of the Sea} type, return up to 1 Character with a cost of 5 or less to the owner's hand.	Can I use this [Counter] effect to return my own Character to my hand?	Yes, you can.
74	OP01-091 King	Leader	[Your Turn] If you have 10 DON!! cards on your field, give all of your opponent's Characters -1000 power.	Does "If you have 10 DON!! cards on your field" mean 10 DON!! cards including any given to my Leader or Characters?	Yes. All DON!! cards in your Leader area, Character area, Stage area, and cost area are counted.
75	OP01-093 Ulti	Character	[On Play] ① (You may rest the specified number of DON!! cards in your cost area.): Add up to 1 DON!! card from your DON!! deck and rest it.	Can I play this Character if I have no cards in my DON!! deck?	Yes, you can. In that case, you may choose whether or not to pay the cost of the [On Play] effect, but nothing will happen according to the effect.
76	OP01-093 Ulti	Character	[On Play] ① (You may rest the specified number of DON!! cards in your cost area.): Add up to 1 DON!! card from your DON!! deck and rest it.	Can I play this Character if I can't pay the ① cost of the [On Play] effect?	Yes, you can.
77	OP01-094 Kaido	Character	[On Play] DON!! -6 (You may return the specified number of DON!! cards from your field to your DON!! deck.): If your Leader has the {Animal Kingdom Pirates} type, K.O. all Characters other than this Character.	Can I play this Character if my Leader does not have the {Animal Kingdom Pirates} type?	Yes, you can. You may choose whether or not to pay the cost of the [On Play] effect, but nothing will happen according to the effect.
78	OP01-094 Kaido	Character	[On Play] DON!! -6 (You may return the specified number of DON!! cards from your field to your DON!! deck.): If your Leader has the {Animal Kingdom Pirates} type, K.O. all Characters other than this Character.	What Character does "this Character" refer to in "K.O. all Characters other than this Character." according to this [On Play] effect?	It refers only to the 1 card that activated this effect.
79	OP01-095 Kyoshirou	Character	[On Play] Draw 1 card if you have 8 or more DON!! cards on your field.	Can I play this Character if I do not have 8 or more DON!! cards on my field?	Yes, you can.
80	OP01-095 Kyoshirou	Character	[On Play] Draw 1 card if you have 8 or more DON!! cards on your field.	Does "If you have 8 or more DON!! cards on your field" mean 8 DON!! cards including any given to my Leader or Characters?	Yes. All DON!! cards in your Leader area, Character area, Stage area, and cost area are counted.
81	OP01-096 King	Character	[On Play] DON!! -2 (You may return the specified number of DON!! cards from your field to your DON!! deck.): K.O. up to 1 of your opponent's Characters with a cost of 3 or less and up to 1 of your opponent's Characters with a cost of 2 or less.	Can I activate this effect if there is only one Character that can be K.O.'d by this [On Play] effect?	Yes, you can.
82	OP01-101 Sasaki	Character	[DON!! x1] [When Attacking] You may trash 1 card from your hand: Add up to 1 DON!! card from your DON!! deck and rest it.	Can I attack with this Character if I have no cards in my hand?	Yes, you can.
83	OP01-101 Sasaki	Character	[DON!! x1] [When Attacking] You may trash 1 card from your hand: Add up to 1 DON!! card from your DON!! deck and rest it.	Can I use this [When Attacking] effect to trash a card from my hand if I have no cards in my DON!! deck?	Yes, you can.
84	OP01-102 Jack	Character	[When Attacking] DON!! -1 (You may return the specified number of DON!! cards from your field to your DON!! deck.): Your opponent trashes 1 card from their hand.	When attacking with this Character, can I choose not to return a DON!! card to my DON!! deck?	Yes, you can. In that case, you cannot activate the [When Attacking] effect.
85	OP01-105 Bao Huang	Character	[On Play] Choose 2 cards from your opponent's hand; your opponent reveals those cards.	When choosing cards from my opponent's hand, should their hand remain face-down?	Yes. Choose the cards without seeing the faces of the cards in your opponent's hand.
86	OP01-105 Bao Huang	Character	[On Play] Choose 2 cards from your opponent's hand; your opponent reveals those cards.	Can my opponent rearrange the order of the cards in their hand when I am selecting 2 cards from their hand?	Yes, they can.
87	OP01-105 Bao Huang	Character	[On Play] Choose 2 cards from your opponent's hand; your opponent reveals those cards.	When choosing 2 cards from my opponent's hand, should the first card I select be revealed before I select a second card?	No. The 2 cards are to be chosen at the same time, and then revealed at the same time.
88	OP01-108 Hitokiri Kamazo	Character	[On K.O.] DON!! -1 (You may return the specified number of DON!! cards from your field to your DON!! deck.): K.O. up to 1 of your opponent's Characters with a cost of 5 or less.	When this Character is K.O.'d, can I choose not to K.O. 1 of my opponent's Characters according to this [On K.O.] effect?	Yes, you can.
89	OP01-109 Who's Who	Character	[DON!! x1] [Your Turn] If you have 8 or more DON!! cards on your field, this Character gains +2000 power.	Does "If you have 8 or more DON!! cards on your field" mean 8 DON!! cards including any given to my Leader or Characters?	Yes. All DON!! cards in your Leader area, Character area, Stage area, and cost area are counted.
90	OP01-112 Page One	Character	[Activate: Main] [Once Per Turn] DON!! -1 (You may return the specified number of DON!! cards from your field to your DON!! deck.): This Character can also attack your opponent's active Characters during this turn.	Can I activate this Character's [Activate: Main] effect to attack on the turn it is played?	No, you cannot.
91	OP01-113 Holedem	Character	[On K.O.] Add up to 1 DON!! card from your DON!! deck and rest it.	When this Character is K.O.'d, can I choose not to add a DON!! card according to this [On K.O.] effect?	Yes, you can.
92	OP01-114 X.Drake	Character	[On Play] DON!! -1 (You may return the specified number of DON!! cards from your field to your DON!! deck.): Your opponent trashes 1 card from their hand.	Can I play this Character if my opponent has no cards in their hand?	Yes, you can. You may choose whether or not to pay the cost of the [On Play] effect, but nothing will happen according to the effect.

Card No.	Card Name	Card Category	Effect	Question	Answer
93	OP01-114 X.Drake	Character	[On Play] DON!! -1 (You may return the specified number of DON!! cards from your field to your DON!! deck.): Your opponent trashes 1 card from their hand.	Does my opponent choose which card they trash according to this [On Play] effect?	Yes. The owner of the hand, your opponent, chooses.
94	OP01-115 Elephant's Marchoo	Event	[Main] K.O. up to 1 of your opponent's Characters with a cost of 2 or less, then add up to 1 DON!! card from your DON!! deck and set it as active. [Trigger] Activate this card's [Main] effect.	Can I activate this [Main] effect if I have no cards in my DON!! deck?	Yes, you can.
95	OP01-116 Artificial Devil Fruit SMILE	Event	[Main] Look at 5 cards from the top of your deck; play up to 1 (SMILE) type Character card with a cost of 3 or less. Then, place the rest at the bottom of your deck in any order. [Trigger] Activate this card's [Main] effect.	What happens if there are no Character cards that I can play according to this [Main] effect?	You place all the cards you looked at from the top of your deck at the bottom of your deck in any order.
96	OP01-116 Artificial Devil Fruit SMILE	Event	[Main] Look at 5 cards from the top of your deck; play up to 1 (SMILE) type Character card with a cost of 3 or less. Then, place the rest at the bottom of your deck in any order. [Trigger] Activate this card's [Main] effect.	If I use this [Trigger] effect to play a card with an [On Play] effect, will the [On Play] effect activate?	Yes, the effect will activate.
97	OP01-118 Ulti-Mortar	Event	[Counter] DON!! -2 (You may return the specified number of DON!! cards from your field to your DON!! deck.): Up to 1 of your Leader or Character cards gains +2000 power during this battle. Then, draw 1 card. [Trigger] Add up to 1 DON!! card from your DON!! deck and set it as active.	Can I choose not to draw a card according to this [Counter] effect?	No. According to this effect, you must always draw 1 card.
98	OP01-119 Thunder Bagua	Event	[Counter] Up to 1 of your Leader or Character cards gains +4000 power during this battle. Then, if you have 2 or less Life cards, add up to 1 DON!! card from your DON!! deck and rest it. [Trigger] Add up to 1 DON!! card from your DON!! deck and set it as active.	Can I activate this [Counter] effect if I have no cards in my DON!! deck?	Yes, you can.
99	OP01-044 Shachi	Character	[Blocker] (After your opponent declares an attack, you may rest this card to make it the new target of the attack.) [On Play] If you don't have [Penguin], play up to 1 [Penguin] from your hand.	Can I use this [On Play] effect to play "ST10-008 Shachi & Penguin"?	No, you cannot. "Shachi & Penguin" is not the same card name as "Penguin".
100	OP01-050 Penguin	Character	[Blocker] (After your opponent declares an attack, you may rest this card to make it the new target of the attack.) [On Play] If you don't have [Shachi], play up to 1 [Shachi] from your hand.	Can I use this [On Play] effect to play "ST10-008 Shachi & Penguin"?	No, you cannot. "Shachi & Penguin" is not the same card name as "Shachi".