

| Card No. | Card Name | Card Category | Effect | Question | Answer | |
|----------|-----------|-----------------------------------|-----------|--|---|--|
| 1 | OP01-001 | Roronoa Zoro | Leader | [DON!! x1] [Your Turn] All of your Characters gain +1000 power. | If I give this Leader 2 DON!! cards, will this [Your Turn] effect grant all of my Characters +2000 power? | No, it will not. |
| 2 | OP01-001 | Roronoa Zoro | Leader | [DON!! x1] [Your Turn] All of your Characters gain +1000 power. | I played a Character onto my field after giving this Leader 1 DON!! card. Will this Character also gain +1000 power according to this [Your Turn] effect? | Yes, it will. |
| 3 | OP01-003 | Monkey.D.Luffy | Leader | [Activate: Main] [Once Per Turn] Ⓞ (You may rest the specified number of DON!! cards in your cost area.): Set up to 1 of your (Supernovas) or (Straw Hat Crew) type Character cards with a cost of 5 or less as active. It gains +1000 power during this turn. | Can the Character attack again if this [Activate: Main] effect sets it as active? | Yes, it can. |
| 4 | OP01-004 | Usopp | Character | [DON!! x1] [Your Turn] [Once Per Turn] Draw 1 card when your opponent activates an Event. | If this Character leaves the battle area due to an Event used by my opponent, can I draw a card according to this Character's effect? | No, you cannot. |
| 5 | OP01-004 | Usopp | Character | [DON!! x1] [Your Turn] [Once Per Turn] Draw 1 card when your opponent activates an Event. | If my opponent activates an Event's [Trigger], can I draw a card according to this Character's effect? | No, you cannot. Activating a [Trigger] is not the same as activating an Event. |
| 6 | OP01-004 | Usopp | Character | [DON!! x1] [Your Turn] [Once Per Turn] Draw 1 card when your opponent activates an Event. | If my opponent activates an Event while this Character has a DON!! card given to it, can I choose not to draw a card? | No, you cannot. |
| 7 | OP01-004 | Usopp | Character | [DON!! x1] [Your Turn] [Once Per Turn] Draw 1 card when your opponent activates an Event. | At what time does the effect which states "when your opponent activates an Event" activate? | After the Event has been activated and its effect has been resolved. |
| 8 | OP01-011 | Gordon | Character | [On Play] You may place 1 card from your hand at the bottom of your deck: Draw 1 card. | Can I play this Character if I have no other cards in my hand? | Yes, you can. In that case, the [On Play] effect cannot be activated. |
| 9 | OP01-014 | Jinbe | Character | [Blocker] (After your opponent declares an attack, you may rest this card to make it the new target of the attack.) [DON!! x1] [On Block] Play up to 1 red Character card with a cost of 2 or less from your hand. | Can I activate this Character's [Blocker] effect if I don't have a Character card in my hand that I can play according to this [On Block] effect? | Yes, you can. |
| 10 | OP01-014 | Jinbe | Character | [Blocker] (After your opponent declares an attack, you may rest this card to make it the new target of the attack.) [DON!! x1] [On Block] Play up to 1 red Character card with a cost of 2 or less from your hand. | Can I use this [On Block] effect to play a Character card from my hand if I have 5 Characters in my Character area? | Yes, you can. In that case, you will reveal the Character card that you will play, trash 1 of the Characters in your Character area, and then play your selected Character card. |
| 11 | OP01-016 | Nami | Character | [On Play] Look at 5 cards from the top of your deck; reveal up to 1 (Straw Hat Crew) type card other than [Nami] and add it to your hand. Then, place the rest at the bottom of your deck in any order. | Can I use this [On Play] effect to add a non-red (Straw Hat Crew) type card that is not [Nami] to my hand? | Yes, you can. |
| 12 | OP01-016 | Nami | Character | [On Play] Look at 5 cards from the top of your deck; reveal up to 1 (Straw Hat Crew) type card other than [Nami] and add it to your hand. Then, place the rest at the bottom of your deck in any order. | What happens if there are no cards that I can add to my hand according to this [On Play] effect? | You place all the cards you looked at from the top of your deck at the bottom of your deck in any order. |
| 13 | OP01-016 | Nami | Character | [On Play] Look at 5 cards from the top of your deck; reveal up to 1 (Straw Hat Crew) type card other than [Nami] and add it to your hand. Then, place the rest at the bottom of your deck in any order. | What happens according to this [On Play] effect if I have 4 or less cards in my deck? | You will be able to look at all of the 4 or less cards in your deck. While looking at your deck, the number of cards in your deck will not be considered 0. |
| 14 | OP01-016 | Nami | Character | [On Play] Look at 5 cards from the top of your deck; reveal up to 1 (Straw Hat Crew) type card other than [Nami] and add it to your hand. Then, place the rest at the bottom of your deck in any order. | Can I use this [On Play] effect to add a [Nami] such as ST01-007 to my hand? | No, you cannot. |
| 15 | OP01-020 | Hyogoro | Character | [Activate: Main] You may rest this Character: Up to 1 of your Leader or Character cards gains +2000 power during this turn. | Can I activate this Character's "You may rest this Character:" effect on the turn it is played? | Yes, you can. |
| 16 | OP01-021 | Franky | Character | [DON!! x1] This Character can also attack your opponent's active Characters. | Can I use this Character's [DON!! x1] effect to attack on the turn it is played? | No, you cannot. |
| 17 | OP01-022 | Brook | Character | [DON!! x1] [When Attacking] Give up to 2 of your opponent's Characters -2000 power during this turn. | Can I use this [When Attacking] effect to give 1 Character a total of -4000 power? | No, you cannot. You must choose up to 2 different Characters. |
| 18 | OP01-024 | Monkey.D.Luffy | Character | [DON!! x2] This Character cannot be K.O.'d in battle by <Strike> attribute Characters. [Activate: Main] [Once Per Turn] Give this Character up to 2 rested DON!! cards. | Does this [DON!! x2] effect mean this Character cannot be K.O.'d by the effects of <Strike> attribute Characters? | No, it can be K.O.'d by the effects of <Strike> attribute Characters. This effect means that this Character cannot be K.O.'d due to a battle result. |
| 19 | OP01-026 | Gum-Gum Fire-Fist Pistol Red Hawk | Event | [Counter] Up to 1 of your Leader or Character cards gains +4000 power during this battle. Then, K.O. up to 1 of your opponent's Characters with 4000 power or less. [Trigger] Give up to 1 of your opponent's Leader or Character cards -10000 power during this turn. | What happens to a battle if the attacking Character is K.O.'d by this [Counter] effect? | If the attacking Character or the Character being attacked is not on the field at the end of the Counter Step, the battle ends without proceeding to the Damage Step. |
| 20 | OP01-026 | Gum-Gum Fire-Fist Pistol Red Hawk | Event | [Counter] Up to 1 of your Leader or Character cards gains +4000 power during this battle. Then, K.O. up to 1 of your opponent's Characters with 4000 power or less. [Trigger] Give up to 1 of your opponent's Leader or Character cards -10000 power during this turn. | If the attacking Character is K.O.'d by this [Counter] effect, can I then activate a [Counter]? | Yes, you can. |

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| 21 | OP01-030 In Two Years!! At the Sabaody Archipelago!! | Event | [Main] Look at 5 cards from the top of your deck; reveal up to 1 {Straw Hat Crew} type Character card and add it to your hand. Then, place the rest at the bottom of your deck in any order. [Trigger] Activate this card's [Main] effect. | Can I use this [Main] effect to add a non-red {Straw Hat Crew} type Character card to my hand? | Yes, you can. |
| 22 | OP01-030 In Two Years!! At the Sabaody Archipelago!! | Event | [Main] Look at 5 cards from the top of your deck; reveal up to 1 {Straw Hat Crew} type Character card and add it to your hand. Then, place the rest at the bottom of your deck in any order. [Trigger] Activate this card's [Main] effect. | What happens if there are no cards that can add to my hand according to this [Main] effect? | You place all the cards you looked at from the top of your deck at the bottom of your deck in any order. |
| 23 | OP01-035 Okiku | Character | [DON!! x1] [When Attacking] [Once Per Turn] Rest up to 1 of your opponent's Characters with a cost of 5 or less. | When attacking with this Character, can I make the Character rested by this Character's [When Attacking] effect the attack target? | No, you cannot. The [When Attacking] effect activates and resolves after you select the attack target and declare your attack. |
| 24 | OP01-038 Kanjuro | Character | [DON!! x1] [When Attacking] K.O. up to 1 of your opponent's rested Characters with a cost of 2 or less. [On K.O.] Your opponent chooses 1 card from your hand; trash that card. | When my opponent chooses a card from my hand, should my hand remain face-down? | Yes. Your opponent is to choose a card without seeing the faces of the cards in your hand. |
| 25 | OP01-039 Killer | Character | [Blocker] (After your opponent declares an attack, you may rest this card to make it the new target of the attack.) [DON!! x1] [On Block] If you have 3 or more Characters, draw 1 card. | Is this Character included in the count to determine "If you have 3 or more Characters"? | Yes, this Character is included in the count. |
| 26 | OP01-040 Kin'emon | Character | [On Play] If your Leader is [Kouzuki Oden], play up to 1 {The Akazaya Nine} type Character card with a cost of 3 or less from your hand. [DON!! x1] [When Attacking] [Once Per Turn] Set up to 1 of your {The Akazaya Nine} type Character cards with a cost of 3 or less as active. | Can I play this Character if my Leader is not [Kouzuki Oden]? | Yes, you can. Nothing will happen according to the [On Play] effect. |
| 27 | OP01-041 Kouzuki Momonosuke | Character | [Activate: Main] Ⓞ (You may rest the specified number of DON!! cards in your cost area) You may rest this Character: Look at 5 cards from the top of your deck; reveal up to 1 {Land of Wano} type card and add it to your hand. Then, place the rest at the bottom of your deck in any order. | Can I activate this Character's "You may rest this Character:" effect on the turn it is played? | Yes, you can. |
| 28 | OP01-041 Kouzuki Momonosuke | Character | [Activate: Main] Ⓞ (You may rest the specified number of DON!! cards in your cost area) You may rest this Character: Look at 5 cards from the top of your deck; reveal up to 1 {Land of Wano} type card and add it to your hand. Then, place the rest at the bottom of your deck in any order. | Can I use this [Activate: Main] effect to add a non-green {Land of Wano} type card to my hand? | Yes, you can. |
| 29 | OP01-041 Kouzuki Momonosuke | Character | [Activate: Main] Ⓞ (You may rest the specified number of DON!! cards in your cost area) You may rest this Character: Look at 5 cards from the top of your deck; reveal up to 1 {Land of Wano} type card and add it to your hand. Then, place the rest at the bottom of your deck in any order. | What happens if there are no cards that can add to my hand according to this [Activate: Main] effect? | You place all the cards you looked at from the top of your deck at the bottom of your deck in any order. |
| 30 | OP01-042 Komurasaki | Character | [On Play] Ⓞ (You may rest the specified number of DON!! cards in your cost area.): If your Leader is [Kouzuki Oden], set up to 1 of your {Land of Wano} type Character cards with a cost of 3 or less as active. | Can I play this Character if my Leader is not [Kouzuki Oden]? | Yes, you can. You may choose whether or not to pay the cost of the [On Play] effect, but nothing will happen according to the effect. |
| 31 | OP01-046 Denjiro | Character | [DON!! x1] [When Attacking] If your Leader is [Kouzuki Oden], set up to 2 of your DON!! cards as active. | Can I attack with this Character if my Leader is not [Kouzuki Oden]? | Yes, you can. Nothing will happen according to the [When Attacking] effect. |
| 32 | OP01-047 Trafalgar Law | Character | [Blocker] (After your opponent declares an attack, you may rest this card to make it the new target of the attack.) [On Play] You may return 1 Character to your hand: Play up to 1 Character card with a cost of 3 or less from your hand. | When I return a Character card to my hand with this [On Play] effect, can I then play that Character card? | Yes, you can. |
| 33 | OP01-049 Bepo | Character | [DON!! x1] [When Attacking] Play up to 1 {Heart Pirates} type card other than [Bepo] with a cost of 4 or less from your hand. | If I have 5 Characters in my Character area when I use this [When Attacking] effect to play a Character, can I trash this Bepo? | Yes, you can. In that case, since the attacking Character will no longer be on the field, the battle will end without anything happening. |
| 34 | OP01-051 Eustass"Captain"Kid | Character | [DON!! x1] [Opponent's Turn] If this Character is rested, your opponent cannot attack any card other than the Character [Eustass"Captain"Kid]. [Activate: Main] [Once Per Turn] You may rest this Character: Play up to 1 Character card with a cost of 3 or less from your hand. | Can I activate this Character's "You may rest this Character:" effect on the turn it is played? | Yes, you can. |
| 35 | OP01-051 Eustass"Captain"Kid | Character | [DON!! x1] [Opponent's Turn] If this Character is rested, your opponent cannot attack any card other than the Character [Eustass"Captain"Kid]. [Activate: Main] [Once Per Turn] You may rest this Character: Play up to 1 Character card with a cost of 3 or less from your hand. | What happens if my opponent has 2 [OP01-051 Eustass"Captain"Kid] on their field with this [Opponent's Turn] effect activated? | You can attack any of your opponent's Characters with the card name [Eustass"Captain"Kid]. |

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| 36 | OP01-051 Eustass"Captain"Kid | Character | [DON!! x1] [Opponent's Turn] If this Character is rested, your opponent cannot attack any card other than the Character [Eustass"Captain"Kid]. [Activate: Main] [Once Per Turn] You may rest this Character: Play up to 1 Character card with a cost of 3 or less from your hand. | Can I use this [Activate: Main] effect to rest this Character if I have no Character cards with a cost of 3 or less in my hand? | Yes, you can. |
| 37 | OP01-052 Raizo | Character | [When Attacking] [Once Per Turn] If you have 2 or more rested Characters, draw 1 card. | Can I use this [When Attacking] effect to draw a card if I have 2 rested Characters including this attacking Character? | Yes, you can. |
| 38 | OP01-055 You Can Be My Samurai!! | Event | [Main] You may rest 2 of your Characters: Draw 2 cards. | Can I activate this [Main] effect by resting Characters played on this turn? | Yes, you can. |
| 39 | OP01-055 You Can Be My Samurai!! | Event | [Main] You may rest 2 of your Characters: Draw 2 cards. | Can I activate this Event without resting 2 of my Characters? | Yes, you can. However, nothing will happen. |
| 40 | OP01-057 Paradise Waterfall | Event | [Counter] Up to 1 of your Leader or Character cards gains +2000 power during this battle. Then, set up to 1 of your Characters as active. [Trigger] K.O. up to 1 of your opponent's rested Characters with a cost of 4 or less. | If I use this [Counter] effect to set as active a Character that is being attacked, will this invalidate the attack? | No. The attack will not be invalidated because the attack target has already been set. |
| 41 | OP01-057 Paradise Waterfall | Event | [Counter] Up to 1 of your Leader or Character cards gains +2000 power during this battle. Then, set up to 1 of your Characters as active. [Trigger] K.O. up to 1 of your opponent's rested Characters with a cost of 4 or less. | If I use this [Counter] effect to set a Character as active, can I activate that Character's [Blocker] during this battle? | No. The [Blocker] cannot be activated because this battle's Block Step has already ended. |
| 42 | OP01-059 BE-BENG!! | Event | [Main] You may trash 1 {Land of Wano} type card from your hand: Set up to 1 of your {Land of Wano} type Character cards with a cost of 3 or less as active. | Can the Character attack again if this [Main] effect sets it as active? | Yes, it can. |
| 43 | OP01-060 Donquixote Doflamingo | Leader | [DON!! x2] [When Attacking] ○ (You may rest the specified number of DON!! cards in your cost area.): Reveal 1 card from the top of your deck. If that card is a {The Seven Warlords of the Sea} type Character card with a cost of 4 or less, you may play that card rested. | If I reveal a card according to this [When Attacking] effect and then do not play it, should that card remain face-up? | No. Return it to the top of your deck face-down. |
| 44 | OP01-061 Kaido | Leader | [DON!! x1] [Your Turn] [Once Per Turn] When your opponent's Character is K.O.'d, add up to 1 DON!! card from your DON!! deck and set it as active. | If I K.O. an opponent's Character with an effect such as "DON!! -1:", and simultaneously lose the DON!! card given to this Leader, is this [DON!! x1] effect activated? | No. It is not activated because the [DON!! x1] condition was not met when your opponent's Character was K.O.'d. |
| 45 | OP01-062 Crocodile | Leader | [DON!! x1] When you activate an Event, you may draw 1 card if you have 4 or less cards in your hand and haven't drawn a card using this Leader's effect during this turn. | I activated an Event when I had 6 cards in my hand, and then activated another Event when I had 5 cards in my hand. I now have 4 cards in my hand. At this time, can I draw a card according to this [DON!! x1] effect? | Yes. You can draw 1 card because you have not yet drawn a card with this effect during this turn. |
| 46 | OP01-062 Crocodile | Leader | [DON!! x1] When you activate an Event, you may draw 1 card if you have 4 or less cards in your hand and haven't drawn a card using this Leader's effect during this turn. | I activated "ST04-014 Lead Performer "Disaster"" when I had 5 cards in my hand, reducing my hand to 4 cards. That Event's effect then increased my hand to 5 cards. At this time, can I draw a card according to this [DON!! x1] effect? | No. You cannot draw a card because you have 5 or more cards in your hand after activating the Event. |
| 47 | OP01-062 Crocodile | Leader | [DON!! x1] When you activate an Event, you may draw 1 card if you have 4 or less cards in your hand and haven't drawn a card using this Leader's effect during this turn. | Can I draw a card according to this [DON!! x1] effect if I activate the [Trigger] effect of one of my Events? | No, you cannot. Activating a [Trigger] is not the same as activating an Event. |
| 48 | OP01-062 Crocodile | Leader | [DON!! x1] When you activate an Event, you may draw 1 card if you have 4 or less cards in your hand and haven't drawn a card using this Leader's effect during this turn. | At what time does the effect which states "when you activates an Event" activate? | After the Event has been activated and its effect has been resolved. |
| 49 | OP01-063 Arlong | Character | [DON!! x1] [Activate: Main] You may rest this Character: Choose 1 card from your opponent's hand; your opponent reveals that card. If the revealed card is an Event, place up to 1 card from your opponent's Life area at the bottom of the owner's deck. | Can I activate this Character's "You may rest this Character:" effect on the turn it is played? | Yes, you can. |
| 50 | OP01-063 Arlong | Character | [DON!! x1] [Activate: Main] You may rest this Character: Choose 1 card from your opponent's hand; your opponent reveals that card. If the revealed card is an Event, place up to 1 card from your opponent's Life area at the bottom of the owner's deck. | When choosing a card from my opponent's hand, should their hand remain face-down? | Yes. Choose a card without seeing the faces of the cards in your opponent's hand. |
| 51 | OP01-063 Arlong | Character | [DON!! x1] [Activate: Main] You may rest this Character: Choose 1 card from your opponent's hand; your opponent reveals that card. If the revealed card is an Event, place up to 1 card from your opponent's Life area at the bottom of the owner's deck. | Can my opponent rearrange the order of the cards in their hand when I am selecting 1 card from their hand? | Yes, they can. |
| 52 | OP01-063 Arlong | Character | [DON!! x1] [Activate: Main] You may rest this Character: Choose 1 card from your opponent's hand; your opponent reveals that card. If the revealed card is an Event, place up to 1 card from your opponent's Life area at the bottom of the owner's deck. | If my opponent has no cards in their hand, can I use this [Activate: Main] effect to reduce my opponent's Life cards? | No, you cannot. You can activate the effect, but nothing will happen. |
| 53 | OP01-064 Alvida | Character | [DON!! x1] [When Attacking] You may trash 1 card from your hand: Return up to 1 of your opponent's Characters with a cost of 3 or less to the owner's hand. | When this [When Attacking] effect is used to return a Character card, can that Character card's Counter be used during that battle? | Yes, it can. |

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| 54 | OP01-067 Crocodile | Character | [Banish] (When this card deals damage, the target card is trashed without activating its Trigger.) [DON!! x1] Give blue Events in your hand -1 cost. | If this [DON!! x1] effect is activated multiple times, do the costs of Event cards become less than 0? | No, they do not. |
| 55 | OP01-070 Dracule Mihawk | Character | [On Play] Place up to 1 Character with a cost of 7 or less at the bottom of the owner's deck. | Can I use this [On Play] effect to place my own Character at the bottom of my deck? | Yes, you can. |
| 56 | OP01-071 Jinbe | Character | [On Play] Place up to 1 Character with a cost of 3 or less at the bottom of the owner's deck. [Trigger] Play this card. | Can I use this [On Play] effect to place my own Character at the bottom of my deck? | Yes, you can. |
| 57 | OP01-072 Smiley | Character | [DON!! x1] [Your Turn] This Character gains +1000 power for every card in your hand. | If my opponent uses a Counter against this Character's attack, and that effect increases or decreases the number of cards in my hand, will that change this Character's power? | Yes, it will. The battle result is determined by the amount of power on moving to the Damage Step. |
| 58 | OP01-073 Donquixote Doflamingo | Character | [Blocker] (After your opponent declares an attack, you may rest this card to make it the new target of the attack.) [On Play] Look at 5 cards from the top of your deck and place them at the top or bottom of the deck in any order. | After looking at 5 cards from the top of my deck, can I place 1 card on the top and 4 cards on the bottom? | No, you cannot. After deciding the order in which you want to place the 5 cards, you must choose whether to return all 5 cards to the top or bottom of the deck. |
| 59 | OP01-073 Donquixote Doflamingo | Character | [Blocker] (After your opponent declares an attack, you may rest this card to make it the new target of the attack.) [On Play] Look at 5 cards from the top of your deck and place them at the top or bottom of the deck in any order. | What happens according to this [On Play] effect if I have 4 or less cards in my deck? | You will be able to look at all of the 4 or less cards in your deck. While looking at your deck, the number of cards in your deck will not be considered 0. |
| 60 | OP01-075 Pacifista | Character | Under the rules of this game, you may have any number of this card in your deck. [Blocker] (After your opponent declares an attack, you may rest this card to make it the new target of the attack.) | Does this card allow me to have 51 or more cards in my deck? | No, it does not. |
| 61 | OP01-077 Perona | Character | [On Play] Look at 5 cards from the top of your deck and place them at the top or bottom of the deck in any order. | After looking at 5 cards from the top of my deck, can I place 1 card on the top and 4 cards on the bottom? | No, you cannot. After deciding the order in which you want to place the 5 cards, you must choose whether to return all 5 cards to the top or bottom of the deck. |
| 62 | OP01-077 Perona | Character | [On Play] Look at 5 cards from the top of your deck and place them at the top or bottom of the deck in any order. | What happens according to this [On Play] effect if I have 4 or less cards in my deck? | You can activate this effect. While looking at your deck, the number of cards in your deck will not be considered 0. |
| 63 | OP01-080 Miss Doublefinger(Zala) | Character | [On K.O.] Draw 1 card. | When this Character is K.O.'d, can I choose not to draw a card according to this [On K.O.] effect? | No, you cannot. The effect always activates, and you must draw 1 card. |
| 64 | OP01-084 Mr.2.Bon.Kurei(Bentham) | Character | [DON!! x1] [When Attacking] Look at 5 cards from the top of your deck; reveal up to 1 (Baroque Works) type Event card and add it to your hand. Then, place the rest at the bottom of your deck in any order. | Can I use this [When Attacking] effect to add a non-blue (Baroque Works) type Event to my hand? | Yes, you can. |
| 65 | OP01-084 Mr.2.Bon.Kurei(Bentham) | Character | [DON!! x1] [When Attacking] Look at 5 cards from the top of your deck; reveal up to 1 (Baroque Works) type Event card and add it to your hand. Then, place the rest at the bottom of your deck in any order. | What happens according to this [When Attacking] effect if there aren't any (Baroque Works) type Event cards? | You place all the cards you looked at from the top of your deck at the bottom of your deck in any order. |
| 66 | OP01-085 Mr.3(Galdino) | Character | [On Play] If your Leader has the (Baroque Works) type, select up to 1 of your opponent's Characters with a cost of 4 or less. The selected Character cannot attack until the end of your opponent's next turn. | If I play this Character during my opponent's turn and activate this Character's [On Play] effect, when will the end of my opponent's next turn be? | At the end of that turn. |
| 67 | OP01-086 Overheat | Event | [Counter] Up to 1 of your Leader or Character cards gains +4000 power during this battle. Then, return up to 1 active Character with a cost of 3 or less to the owner's hand. [Trigger] Return up to 1 card with a cost of 4 or less to the owner's hand. | Can I use this [Counter] effect or [Trigger] effect to return my own Character to my hand? | Yes, you can. |
| 68 | OP01-086 Overheat | Event | [Counter] Up to 1 of your Leader or Character cards gains +4000 power during this battle. Then, return up to 1 active Character with a cost of 3 or less to the owner's hand. [Trigger] Return up to 1 card with a cost of 4 or less to the owner's hand. | What happens to a battle if this [Counter] effect is used to return the attacking Character or the Character being attacked to the owner's hand? | If the attacking Character or the Character being attacked is not on the field at the end of the Counter Step, the battle ends without proceeding to the Damage Step. |
| 69 | OP01-087 Officer Agents | Event | [Counter] Play up to 1 (Baroque Works) type card with a cost of 3 or less from your hand. [Trigger] Activate this card's [Counter] effect. | If I use this [Counter] effect to play a Character, can I activate that Character's [Blocker] during that battle? | No. The [Blocker] cannot be activated because that battle's Block Step has already ended. |
| 70 | OP01-088 Desert Spada | Event | [Counter] Up to 1 of your Leader or Character cards gains +2000 power during this battle. Then, look at 3 cards from the top of your deck and place them at the top or bottom of the deck in any order. [Trigger] Draw 2 cards and trash 1 card from your hand. | After looking at 3 cards from the top of my deck, can I place 1 card on the top and 2 cards on the bottom? | No, you cannot. After deciding the order in which you want to place the 3 cards, you must choose whether to return all 3 cards to the top or bottom of the deck. |

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| 71 | OP01-088 Desert Spada | Event | [Counter] Up to 1 of your Leader or Character cards gains +2000 power during this battle. Then, look at 3 cards from the top of your deck and place them at the top or bottom of the deck in any order. [Trigger] Draw 2 cards and trash 1 card from your hand. | Can I activate this effect if I have 2 or less cards in my deck? | Yes, you can. While looking at your deck, the number of cards in your deck will not be considered 0. |
| 72 | OP01-089 Crescent Cutlass | Event | [Counter] If your Leader has the {The Seven Warlords of the Sea} type, return up to 1 Character with a cost of 5 or less to the owner's hand. | Can I activate this Event if my Leader does not have the {The Seven Warlords of the Sea} type? | Yes. You can activate the Event, but nothing will happen. |
| 73 | OP01-089 Crescent Cutlass | Event | [Counter] If your Leader has the {The Seven Warlords of the Sea} type, return up to 1 Character with a cost of 5 or less to the owner's hand. | Can I use this [Counter] effect to return my own Character to my hand? | Yes, you can. |
| 74 | OP01-091 King | Leader | [Your Turn] If you have 10 DON!! cards on your field, give all of your opponent's Characters -1000 power. | Does "If you have 10 DON!! cards on your field" mean 10 DON!! cards including any given to my Leader or Characters? | Yes. All DON!! cards in your Leader area, Character area, Stage area, and cost area are counted. |
| 75 | OP01-093 Ulti | Character | [On Play] ① (You may rest the specified number of DON!! cards in your cost area.): Add up to 1 DON!! card from your DON!! deck and rest it. | Can I play this Character if I have no cards in my DON!! deck? | Yes, you can. In that case, you may choose whether or not to pay the cost of the [On Play] effect, but nothing will happen according to the effect. |
| 76 | OP01-093 Ulti | Character | [On Play] ① (You may rest the specified number of DON!! cards in your cost area.): Add up to 1 DON!! card from your DON!! deck and rest it. | Can I play this Character if I can't pay the ① cost of the [On Play] effect? | Yes, you can. |
| 77 | OP01-094 Kaido | Character | [On Play] DON!! -6 (You may return the specified number of DON!! cards from your field to your DON!! deck.): If your Leader has the {Animal Kingdom Pirates} type, K.O. all Characters other than this Character. | Can I play this Character if my Leader does not have the {Animal Kingdom Pirates} type? | Yes, you can. You may choose whether or not to pay the cost of the [On Play] effect, but nothing will happen according to the effect. |
| 78 | OP01-094 Kaido | Character | [On Play] DON!! -6 (You may return the specified number of DON!! cards from your field to your DON!! deck.): If your Leader has the {Animal Kingdom Pirates} type, K.O. all Characters other than this Character. | What Character does "this Character" refer to in "K.O. all Characters other than this Character." according to this [On Play] effect? | It refers only to the 1 card that activated this effect. |
| 79 | OP01-095 Kyoshirou | Character | [On Play] Draw 1 card if you have 8 or more DON!! cards on your field. | Can I play this Character if I do not have 8 or more DON!! cards on my field? | Yes, you can. |
| 80 | OP01-095 Kyoshirou | Character | [On Play] Draw 1 card if you have 8 or more DON!! cards on your field. | Does "If you have 8 or more DON!! cards on your field" mean 8 DON!! cards including any given to my Leader or Characters? | Yes. All DON!! cards in your Leader area, Character area, Stage area, and cost area are counted. |
| 81 | OP01-096 King | Character | [On Play] DON!! -2 (You may return the specified number of DON!! cards from your field to your DON!! deck.): K.O. up to 1 of your opponent's Characters with a cost of 3 or less and up to 1 of your opponent's Characters with a cost of 2 or less. | Can I activate this effect if there is only one Character that can be K.O.'d by this [On Play] effect? | Yes, you can. |
| 82 | OP01-101 Sasaki | Character | [DON!! x1] [When Attacking] You may trash 1 card from your hand: Add up to 1 DON!! card from your DON!! deck and rest it. | Can I attack with this Character if I have no cards in my hand? | Yes, you can. |
| 83 | OP01-101 Sasaki | Character | [DON!! x1] [When Attacking] You may trash 1 card from your hand: Add up to 1 DON!! card from your DON!! deck and rest it. | Can I use this [When Attacking] effect to trash a card from my hand if I have no cards in my DON!! deck? | Yes, you can. |
| 84 | OP01-102 Jack | Character | [When Attacking] DON!! -1 (You may return the specified number of DON!! cards from your field to your DON!! deck.): Your opponent trashes 1 card from their hand. | When attacking with this Character, can I choose not to return a DON!! card to my DON!! deck? | Yes, you can. In that case, you cannot activate the [When Attacking] effect. |
| 85 | OP01-105 Bao Huang | Character | [On Play] Choose 2 cards from your opponent's hand; your opponent reveals those cards. | When choosing cards from my opponent's hand, should their hand remain face-down? | Yes. Choose the cards without seeing the faces of the cards in your opponent's hand. |
| 86 | OP01-105 Bao Huang | Character | [On Play] Choose 2 cards from your opponent's hand; your opponent reveals those cards. | Can my opponent rearrange the order of the cards in their hand when I am selecting 2 cards from their hand? | Yes, they can. |
| 87 | OP01-105 Bao Huang | Character | [On Play] Choose 2 cards from your opponent's hand; your opponent reveals those cards. | When choosing 2 cards from my opponent's hand, should the first card I select be revealed before I select a second card? | No. The 2 cards are to be chosen at the same time, and then revealed at the same time. |
| 88 | OP01-108 Hitokiri Kamazo | Character | [On K.O.] DON!! -1 (You may return the specified number of DON!! cards from your field to your DON!! deck.): K.O. up to 1 of your opponent's Characters with a cost of 5 or less. | When this Character is K.O.'d, can I choose not to K.O. 1 of my opponent's Characters according to this [On K.O.] effect? | Yes, you can. |
| 89 | OP01-109 Who's Who | Character | [DON!! x1] [Your Turn] If you have 8 or more DON!! cards on your field, this Character gains +2000 power. | Does "If you have 8 or more DON!! cards on your field" mean 8 DON!! cards including any given to my Leader or Characters? | Yes. All DON!! cards in your Leader area, Character area, Stage area, and cost area are counted. |
| 90 | OP01-112 Page One | Character | [Activate: Main] [Once Per Turn] DON!! -1 (You may return the specified number of DON!! cards from your field to your DON!! deck.): This Character can also attack your opponent's active Characters during this turn. | Can I activate this Character's [Activate: Main] effect to attack on the turn it is played? | No, you cannot. |
| 91 | OP01-113 Holedem | Character | [On K.O.] Add up to 1 DON!! card from your DON!! deck and rest it. | When this Character is K.O.'d, can I choose not to add a DON!! card according to this [On K.O.] effect? | Yes, you can. |
| 92 | OP01-114 X.Drake | Character | [On Play] DON!! -1 (You may return the specified number of DON!! cards from your field to your DON!! deck.): Your opponent trashes 1 card from their hand. | Can I play this Character if my opponent has no cards in their hand? | Yes, you can. You may choose whether or not to pay the cost of the [On Play] effect, but nothing will happen according to the effect. |

| Card No. | Card Name | Card Category | Effect | Question | Answer |
|----------|--|---------------|--|---|--|
| 93 | OP01-114 X.Drake | Character | [On Play] DON!! -1 (You may return the specified number of DON!! cards from your field to your DON!! deck.): Your opponent trashes 1 card from their hand. | Does my opponent choose which card they trash according to this [On Play] effect? | Yes. The owner of the hand, your opponent, chooses. |
| 94 | OP01-115 Elephant's Marchoo | Event | [Main] K.O. up to 1 of your opponent's Characters with a cost of 2 or less, then add up to 1 DON!! card from your DON!! deck and set it as active. [Trigger] Activate this card's [Main] effect. | Can I activate this [Main] effect if I have no cards in my DON!! deck? | Yes, you can. |
| 95 | OP01-116 Artificial Devil Fruit SMILE | Event | [Main] Look at 5 cards from the top of your deck; play up to 1 (SMILE) type Character card with a cost of 3 or less. Then, place the rest at the bottom of your deck in any order. [Trigger] Activate this card's [Main] effect. | What happens if there are no Character cards that I can play according to this [Main] effect? | You place all the cards you looked at from the top of your deck at the bottom of your deck in any order. |
| 96 | OP01-116 Artificial Devil Fruit SMILE | Event | [Main] Look at 5 cards from the top of your deck; play up to 1 (SMILE) type Character card with a cost of 3 or less. Then, place the rest at the bottom of your deck in any order. [Trigger] Activate this card's [Main] effect. | If I use this [Trigger] effect to play a card with an [On Play] effect, will the [On Play] effect activate? | Yes, the effect will activate. |
| 97 | OP01-118 Ulti-Mortar | Event | [Counter] DON!! -2 (You may return the specified number of DON!! cards from your field to your DON!! deck.): Up to 1 of your Leader or Character cards gains +2000 power during this battle. Then, draw 1 card. [Trigger] Add up to 1 DON!! card from your DON!! deck and set it as active. | Can I choose not to draw a card according to this [Counter] effect? | No. According to this effect, you must always draw 1 card. |
| 98 | OP01-119 Thunder Bagua | Event | [Counter] Up to 1 of your Leader or Character cards gains +4000 power during this battle. Then, if you have 2 or less Life cards, add up to 1 DON!! card from your DON!! deck and rest it. [Trigger] Add up to 1 DON!! card from your DON!! deck and set it as active. | Can I activate this [Counter] effect if I have no cards in my DON!! deck? | Yes, you can. |
| 99 | OP01-044 Shachi | Character | [Blocker] (After your opponent declares an attack, you may rest this card to make it the new target of the attack.) [On Play] If you don't have [Penguin], play up to 1 [Penguin] from your hand. | Can I use this [On Play] effect to play "ST10-008 Shachi & Penguin"? | No, you cannot. "Shachi & Penguin" is not the same card name as "Penguin". |
| 100 | OP01-050 Penguin | Character | [Blocker] (After your opponent declares an attack, you may rest this card to make it the new target of the attack.) [On Play] If you don't have [Shachi], play up to 1 [Shachi] from your hand. | Can I use this [On Play] effect to play "ST10-008 Shachi & Penguin"? | No, you cannot. "Shachi & Penguin" is not the same card name as "Shachi". |