

Card No.	Card Name	Card Category	Effect	Question	Answer
1	OP02-001 Edward.Newgate	Leader	[End of Your Turn] Add 1 card from the top of your Life cards to your hand.	What happens according to the [End of Your Turn] effect if I have no Life cards?	Nothing will happen, and this [End of Your Turn] effect will not cause you to lose the game.
2	OP02-002 Monkey.D.Garp	Leader	[Your Turn] When this Leader or 1 of your Characters is given a DON!! card, give up to 1 of your opponent's Characters with a cost of 7 or less -1 cost during this turn.	If a Character's original cost is 8 or more, but it has been reduced to 7 or less by another effect, can I use this [Your Turn] effect to give it -1 cost?	Yes, you can.
3	OP02-002 Monkey.D.Garp	Leader	[Your Turn] When this Leader or 1 of your Characters is given a DON!! card, give up to 1 of your opponent's Characters with a cost of 7 or less -1 cost during this turn.	I gave 2 of my rested DON!! cards to this Leader using the [On Play] effect of [ST01-011 Brook]. At this time, can I give my opponent's Character -2 cost?	Yes, you can.
4	OP02-004 Edward.Newgate	Character	[On Play] Up to 1 of your Leader gains +2000 power until the start of your next turn. Then, you cannot add Life cards to your hand using your own effects during this turn. [DON!! x2] [When Attacking] K.O. up to 1 of your opponent's Characters with 3000 power or less.	If I have activated this [On Play] effect, can I pay the cost of "You may add 1 card from the top of your Life cards to your hand:" during that turn?	No, you cannot. The effect cannot be activated because that activation cost cannot be paid.
5	OP02-009 Squard	Character	[On Play] If your Leader's type includes "Whitebeard Pirates", give up to 1 of your opponent's Characters -4000 power during this turn and add 1 card from the top of your Life cards to your hand.	Can I play this Character if I have no Life cards, or cannot add a Life card to my hand?	Yes, you can. You can use the [On Play] effect to reduce the power of your opponent's Character, but you cannot add a Life card to your hand.
6	OP02-009 Squard	Character	[On Play] If your Leader's type includes "Whitebeard Pirates", give up to 1 of your opponent's Characters -4000 power during this turn and add 1 card from the top of your Life cards to your hand.	When I play this Character, can I choose not to activate the [On Play] effect and not add a Life card to my hand?	No, you cannot. The [On Play] effect is always activated, and you must add 1 Life card to your hand whenever possible.
7	OP02-009 Squard	Character	[On Play] If your Leader's type includes "Whitebeard Pirates", give up to 1 of your opponent's Characters -4000 power during this turn and add 1 card from the top of your Life cards to your hand.	If I do not use this [On Play] effect to give my opponent's Character -4000 power, can I choose not to add 1 card from the top of my Life cards to my hand?	No, you cannot. Even if you do not give -4000 power, you must add 1 Life card to your hand whenever possible.
8	OP02-013 Portgas.D.Ace	Character	[On Play] Give up to 2 of your opponent's Characters -3000 power during this turn. Then, if your Leader's type includes "Whitebeard Pirates", this Character gains [Rush] during this turn. (This card can attack on the turn in which it is played.)	Can this Character gain [Rush] if I do not give my opponent's Characters -3000 power?	Yes, it can.
9	OP02-013 Portgas.D.Ace	Character	[On Play] Give up to 2 of your opponent's Characters -3000 power during this turn. Then, if your Leader's type includes "Whitebeard Pirates", this Character gains [Rush] during this turn. (This card can attack on the turn in which it is played.)	Can I activate the "Give up to 2 of your opponent's Characters -3000 power during this turn" effect if my Leader's type does not include "Whitebeard Pirates"?	Yes, you can. In this case, this Character cannot gain [Rush].
10	OP02-013 Portgas.D.Ace	Character	[On Play] Give up to 2 of your opponent's Characters -3000 power during this turn. Then, if your Leader's type includes "Whitebeard Pirates", this Character gains [Rush] during this turn. (This card can attack on the turn in which it is played.)	Can I choose the same Character twice and give that Character -6000 power according to this [On Play] effect?	No, you cannot.
11	OP02-014 Whitey Bay	Character	[DON!! x1] This Character can also attack your opponent's active Characters.	Can I attack my opponent's rested Characters if this Character has gained this [DON!! x1] effect?	Yes, you can.
12	OP02-018 Marco	Character	[Blocker] (After your opponent declares an attack, you may rest this card to make it the new target of the attack.) [On K.O.] You may trash 1 card with a type including "Whitebeard Pirates" from your hand: If you have 2 or less Life cards, play this Character card from your trash rested.	This Character was given -2000 power by the [On Play] effect of [OP01-006 Otama] and K.O.'d. I then used its [On K.O.] effect to play this Character. At this time, is this Character played with -2000 power?	No, it is not. When this card is moved to a different area, it is treated as a different card.
13	OP02-023 You May Be a Fool...but I Still Love You	Event	[Main] If you have 3 or less Life cards, you cannot add Life cards to your hand using your own effects during this turn. [Trigger] Up to 1 of your Leader gains +1000 power during this turn.	Does "If you have 3 or less Life cards" mean if my current number of Life cards is 3 or less?	Yes, it refers to the number of Life cards you currently have.
14	OP02-023 You May Be a Fool...but I Still Love You	Event	[Main] If you have 3 or less Life cards, you cannot add Life cards to your hand using your own effects during this turn. [Trigger] Up to 1 of your Leader gains +1000 power during this turn.	If I have activated this [Main] effect, can I pay the cost of "You may add 1 card from the top of your Life cards to your hand:" during this turn?	No, you cannot. The effect cannot be activated because that activation cost cannot be paid.
15	OP02-023 You May Be a Fool...but I Still Love You	Event	[Main] If you have 3 or less Life cards, you cannot add Life cards to your hand using your own effects during this turn. [Trigger] Up to 1 of your Leader gains +1000 power during this turn.	Can I activate this [Main] effect when I have 4 or more Life cards?	Yes. You can activate the effect, but nothing will happen according to the [Main] effect.
16	OP02-024 Moby Dick	Stage	[Your Turn] If you have 1 or less Life cards, your [Edward.Newgate] and all your Characters with a type including "Whitebeard Pirates" gain +2000 power. [Trigger] Play this card.	Will this [Your Turn] effect give my Leader [Edward.Newgate] +2000 power?	Yes, it will.

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17	OP02-024 Moby Dick	Stage	[Your Turn] If you have 1 or less Life cards, your [Edward.Newgate] and all your Characters with a type including "Whitebeard Pirates" gain +2000 power. [Trigger] Play this card.	Will this [Your Turn] effect give my Character [Edward.Newgate] +4000 power?	No, it will not. Your Character [Edward.Newgate] will gain +2000 power.
18	OP02-025 Kin'emon	Leader	[Activate: Main] [Once Per Turn] If you have 1 or less Characters, the next time you play a {Land of Wano} type Character card with a cost of 3 or more from your hand during this turn, the cost will be reduced by 1.	I activated this [Activate: Main] when I had 0 Character cards. I then played a Character that does not have the {Land of Wano} type from my hand. Will the next {Land of Wano} type Character with a cost of 3 that I play from my hand have its cost reduced by 1?	Yes, it will.
19	OP02-025 Kin'emon	Leader	[Activate: Main] [Once Per Turn] If you have 1 or less Characters, the next time you play a {Land of Wano} type Character card with a cost of 3 or more from your hand during this turn, the cost will be reduced by 1.	I activated this [Activate: Main] when I had 0 Character cards. I then played a {Land of Wano} type Character with a cost of 1 from my hand. Will the next {Land of Wano} type Character with a cost of 3 that I play from my hand have its cost reduced by 1?	Yes, it will.
20	OP02-025 Kin'emon	Leader	[Activate: Main] [Once Per Turn] If you have 1 or less Characters, the next time you play a {Land of Wano} type Character card with a cost of 3 or more from your hand during this turn, the cost will be reduced by 1.	I activated this [Activate: Main] when I had 1 Character card. Can I then use the [On Play] effect of [OP01-047 Trafalgar Law] to play a {Land of Wano} type Character with a cost of 4 from my hand?	No, you cannot.
21	OP02-025 Kin'emon	Leader	[Activate: Main] [Once Per Turn] If you have 1 or less Characters, the next time you play a {Land of Wano} type Character card with a cost of 3 or more from your hand during this turn, the cost will be reduced by 1.	I activated this [Activate: Main] when I had 1 Character card. I then used the effect of [OP01-047 Trafalgar Law] to play a {Land of Wano} type Character with a cost of 3 from my hand without paying its cost. Will the next {Land of Wano} type Character that I play from my hand have its cost reduced by 1?	Yes, it will.
22	OP02-025 Kin'emon	Leader	[Activate: Main] [Once Per Turn] If you have 1 or less Characters, the next time you play a {Land of Wano} type Character card with a cost of 3 or more from your hand during this turn, the cost will be reduced by 1.	I activated this [Activate: Main] effect when I had 1 Character and then played a Character that is not a "{Land of Wano} type Character card with a cost of 3 or more" from my hand, so I now have 2 Characters on my field. If I then play a {Land of Wano} type Character card with a cost of 3 from my hand, will its cost be reduced by 1?	Yes, it will.
23	OP02-026 Sanji	Leader	[Once Per Turn] When you play a Character with no base effect from your hand, if you have 3 or less Characters, set up to 2 of your DON!! cards as active.	I had 3 Characters and played a Character with no base effect from my hand. At this time, can use this [Once Per Turn] effect to set 2 of my DON!! cards as active?	No, you cannot.
24	OP02-026 Sanji	Leader	[Once Per Turn] When you play a Character with no base effect from your hand, if you have 3 or less Characters, set up to 2 of your DON!! cards as active.	I had 0 Character cards and played a Character with no base effect from my hand. At this time, can I choose not to activate this [Once Per Turn] effect?	No, you must activate this effect whenever possible.
25	OP02-026 Sanji	Leader	[Once Per Turn] When you play a Character with no base effect from your hand, if you have 3 or less Characters, set up to 2 of your DON!! cards as active.	During my opponent's turn, I had 2 Character cards and played a Character with no base effect from my hand. At this time, can I use this [Once Per Turn] effect to set 2 of my DON!! cards as active?	Yes, you can.
26	OP02-027 Inuarashi	Character	If all of your DON!! cards are rested, this Character cannot be removed from the field by your opponent's effects.	Does "cannot be removed from the field by your opponent's effects" also prevent this Character from being moved to my hand or deck?	Yes. It will not be K.O.'d by effects, nor moved to your hand, deck or trash.
27	OP02-027 Inuarashi	Character	If all of your DON!! cards are rested, this Character cannot be removed from the field by your opponent's effects.	Can I fulfill the "If all of your DON!! cards are rested" condition if there are DON!! cards given to my Characters or Leader?	No, you cannot.
28	OP02-030 Kouzuki Oden	Character	[Activate: Main] [Once Per Turn] ③ (You may rest the specified number of DON!! cards in your cost area.): Set this Character as active. [On K.O.] Play up to 1 green {Land of Wano} type Character card with a cost of 3 from your deck. Then, shuffle your deck.	Can I use this [On K.O.] effect to play a Character card with a cost of 2 or less?	No, you cannot. You can only play a Character with a cost of exactly 3.
29	OP02-030 Kouzuki Oden	Character	[Activate: Main] [Once Per Turn] ③ (You may rest the specified number of DON!! cards in your cost area.): Set this Character as active. [On K.O.] Play up to 1 green {Land of Wano} type Character card with a cost of 3 from your deck. Then, shuffle your deck.	If I do not play a Character card according to this [On K.O.] effect, can I choose not to shuffle my deck?	If this Character is K.O.'d, the [On K.O.] effect is always activated, and the deck must be shuffled.
30	OP02-031 Kouzuki Toki	Character	If you have a [Kouzuki Oden] Character, this Character gains [Blocker]. (After your opponent declares an attack, you may rest this card to make it the new target of the attack.)	Can this Character gain [Blocker] according to this card's effect if I have a Character such as [OP02-042 Yamato] with "Also treat this card's name as [Kouzuki Oden] according to the rules"?	Yes, it can.
31	OP02-035 Trafalgar Law	Character	[Activate: Main] ④ (You may rest the specified number of DON!! cards in your cost area.) You may return this Character to the owner's hand: Play up to 1 Character with a cost of 3 from your hand.	Can I use this [Activate: Main] effect to play a Character with a cost of 2 or less?	No, you cannot. You can only play a Character with a cost of exactly 3.

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32	OP02-049 Emporio.Ivankov	Leader	[End of Your Turn] If you have 0 cards in your hand, draw 2 cards.	I had [OP02-065 Mr.3(Galdino)] on my field and its [End of Your Turn] effect reduced my hand to 0 cards. I then activated this card's [End of Your Turn] effect. In that case, can I draw 2 cards?	Yes, you can.
33	OP02-049 Emporio.Ivankov	Leader	[End of Your Turn] If you have 0 cards in your hand, draw 2 cards.	If I have 0 cards in my hand, can I choose not to draw 2 cards according to this card's [End of Your Turn] effect?	No, you must draw 2 cards whenever possible.
34	OP02-050 Inazuma	Character	If you have 1 or less cards in your hand, this Character gains +2000 power. [Blocker] (After your opponent declares an attack, you may rest this card to make it the new target of the attack.)	If this Character is attacked and I activate a Counter from my hand, thereby reducing my hand to 1 or less cards, will this Character gain +2000 power according to this effect?	Yes, it will.
35	OP02-051 Emporio.Ivankov	Character	[On Play] Draw card(s) so that you have 3 cards in your hand and then play up to 1 blue [Impel Down] type Character card with a cost of 6 or less from your hand.	Can I use this [On Play] effect to play a Character card if I have 3 or more cards in my hand?	Yes, you can.
36	OP02-051 Emporio.Ivankov	Character	[On Play] Draw card(s) so that you have 3 cards in your hand and then play up to 1 blue [Impel Down] type Character card with a cost of 6 or less from your hand.	If I have 4 or more cards in my hand, do I need to trash some of them in order to have 3 cards in my hand for this [On Play] effect?	No, you do not.
37	OP02-051 Emporio.Ivankov	Character	[On Play] Draw card(s) so that you have 3 cards in your hand and then play up to 1 blue [Impel Down] type Character card with a cost of 6 or less from your hand.	If I have 2 or less cards in my hand, can I choose not to draw card(s) according to this [On Play] effect?	No, you cannot. You must draw cards until you have 3 cards whenever possible.
38	OP02-059 Boa Hancock	Character	[When Attacking] Draw 1 card and trash 1 card from your hand. Then, trash up to 3 cards from your hand.	Can I choose to trash 0 cards according to the "Then, trash up to 3 cards from your hand" effect?	Yes, you can. You can trash any number of cards in your hand from 0 to 3.
39	OP02-062 Monkey.D.Luffy	Character	[On Play]/[When Attacking] You may trash 2 cards from your hand: Return up to 1 Character with a cost of 4 or less to the owner's hand. Then, this Character gains [Double Attack] during this turn. (This card deals 2 damage.)	Can I use this [On Play] effect and [When Attacking] effect to return my own Character to my hand?	Yes, you can.
40	OP02-062 Monkey.D.Luffy	Character	[On Play]/[When Attacking] You may trash 2 cards from your hand: Return up to 1 Character with a cost of 4 or less to the owner's hand. Then, this Character gains [Double Attack] during this turn. (This card deals 2 damage.)	Can I play or attack with this Character if I do not have 2 cards in my hand?	Yes, you can. However, you cannot activate its [On Play] effect or [When Attacking] effect.
41	OP02-063 Mr.1(Daz.Bonez)	Character	[On Play] Add up to 1 blue Event card with a cost of 1 from your trash to your hand.	Can I use this [On Play] effect to add an Event with a cost of 0 to my hand?	No, you cannot. You can only add an Event with a cost of exactly 1 to your hand.
42	OP02-064 Mr.2.Bon.Kurei(Bentham)	Character	[DON!! x1] [When Attacking] You may trash 1 card from your hand: Place up to 1 Character with a cost of 2 or less at the bottom of the owner's deck. Then, at the end of this battle, place this Character at the bottom of the owner's deck.	If this Character is moved from the field to my hand or trash by a Counter or Trigger effect during the battle in which this [When Attacking] effect is activated, do I place it at the bottom of the owner's deck at the end of the battle?	No, you do not. When this card is moved to a different area, it is treated as a different card.
43	OP02-064 Mr.2.Bon.Kurei(Bentham)	Character	[DON!! x1] [When Attacking] You may trash 1 card from your hand: Place up to 1 Character with a cost of 2 or less at the bottom of the owner's deck. Then, at the end of this battle, place this Character at the bottom of the owner's deck.	Can I use this [When Attacking] effect to return my own Character to my hand?	Yes, you can.
44	OP02-064 Mr.2.Bon.Kurei(Bentham)	Character	[DON!! x1] [When Attacking] You may trash 1 card from your hand: Place up to 1 Character with a cost of 2 or less at the bottom of the owner's deck. Then, at the end of this battle, place this Character at the bottom of the owner's deck.	The Character targeted by this Character's attack was placed at the bottom of the owner's deck according to this [When Attacking] effect. Do I then place this Character at the bottom of the owner's deck at the end of the battle?	Yes, you place it at the bottom of the owner's deck.
45	OP02-065 Mr.3(Galdino)	Character	[Blocker] (After your opponent declares an attack, you may rest this card to make it the new target of the attack.) [End of Your Turn] You may trash 1 card from your hand: Set this Character as active.	If this Character is active, can I trash 1 card from my hand to pay the activation cost of this [End of Your Turn] effect?	Yes, you can. In this case, nothing happens according to the effect that would set this Character as active.
46	OP02-065 Mr.3(Galdino)	Character	[Blocker] (After your opponent declares an attack, you may rest this card to make it the new target of the attack.) [End of Your Turn] You may trash 1 card from your hand: Set this Character as active.	If my Leader is [OP02-049 Emporio Ivankov], can I trash a card drawn according to that Leader's [End of Your Turn] effect by using this card's [End of Your Turn] effect?	Yes, you can.
47	OP02-066 Impel Down All Stars	Event	[Main] You may trash 2 cards from your hand: If your Leader has the [Impel Down] type, draw up to 2 cards. [Trigger] Draw 2 cards.	If my Leader does not have the [Impel Down] type, can I trash a card from my hand to pay the activation cost of this [Main] effect?	Yes, you can. In that case, you cannot draw 2 cards.
48	OP02-067 Arabesque Brick Fist	Event	[Main] Return up to 1 Character with a cost of 4 or less to the owner's hand. [Trigger] Activate this card's [Main] effect.	Can I use this [Main] effect to return my own Character to my hand?	Yes, you can.
49	OP02-068 Gum-Gum Rain	Event	[Counter] You may trash 1 card from your hand: Up to 1 of your Leader or Character cards gains +3000 power during this battle. [Trigger] Return up to 1 Character with a cost of 2 or less to the owner's hand.	Can I use this [Trigger] effect to return my own Character to my hand?	Yes, you can.

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50	OP02-068	Gum-Gum Rain	Event	[Counter] You may trash 1 card from your hand: Up to 1 of your Leader or Character cards gains +3000 power during this battle. [Trigger] Return up to 1 Character with a cost of 2 or less to the owner's hand.	Can I activate this card during the Counter Step and choose not to trash 1 card from my hand?	Yes, you can. In that case, 1 of your Leader or Character cards cannot gain +3000 power.
51	OP02-069	DEATH WINK	Event	[Counter] Up to 1 of your Leader or Character cards gains +6000 power during this battle. Then, draw cards so that you have 2 cards in your hand. [Trigger] Return up to 1 Character with a cost of 7 or less to the owner's hand.	I had 2 cards in my hand, including this card, and activated the [Counter] effect of this card in my hand. At this time, can I draw 1 card so that I have 2 cards in my hand?	Yes, you can.
52	OP02-069	DEATH WINK	Event	[Counter] Up to 1 of your Leader or Character cards gains +6000 power during this battle. Then, draw cards so that you have 2 cards in your hand. [Trigger] Return up to 1 Character with a cost of 7 or less to the owner's hand.	If I have 3 or more cards in my hand, do I need to trash some of them in order to have 2 cards in my hand for this [Counter] effect?	No, you do not.
53	OP02-069	DEATH WINK	Event	[Counter] Up to 1 of your Leader or Character cards gains +6000 power during this battle. Then, draw cards so that you have 2 cards in your hand. [Trigger] Return up to 1 Character with a cost of 7 or less to the owner's hand.	Can I use this [Trigger] effect to return my own Character to my hand?	Yes, you can.
54	OP02-070	New Kama Land	Stage	[Activate: Main] You may rest this Stage: If your Leader is [Emporio Ivankov], draw 1 card and trash 1 card from your hand. Then, trash up to 3 cards from your hand.	Can I choose to trash 0 cards according to the "Then, trash up to 3 cards from your hand" effect?	Yes, you can. You can trash any number of cards in your hand from 0 to 3.
55	OP02-070	New Kama Land	Stage	[Activate: Main] You may rest this Stage: If your Leader is [Emporio Ivankov], draw 1 card and trash 1 card from your hand. Then, trash up to 3 cards from your hand.	Can I activate this [Activate: Main] effect if my Leader is not [Emporio Ivankov]?	Yes, you can. In that case, this card is rested, but nothing happens according to the subsequent effect.
56	OP02-071	Magellan	Leader	[Your Turn] [Once Per Turn] When a DON!! card on your field is returned to your DON!! deck, this Leader gains +1000 power during this turn.	Does "When a DON!! card on your field is returned to your DON!! deck" include when my opponent's DON!! card is returned to my opponent's DON!! deck?	Yes, it does.
57	OP02-071	Magellan	Leader	[Your Turn] [Once Per Turn] When a DON!! card on your field is returned to your DON!! deck, this Leader gains +1000 power during this turn.	If 2 DON!! cards are returned to the DON!! deck at the same time according to "DON!! -2", what happens to this Leader's power?	This Leader will gain +1000 Power.
58	OP02-082	Byrnni World	Character	[Activate: Main] DON!! -8 (You may return the specified number of DON!! cards from your field to your DON!! deck.): This Character gains +792000 power during this turn.	Is the number written on this [Activate: Main] effect correct?	Yes, it is correct.
59	OP02-085	Magellan	Character	[On Play] DON!! -1 (You may return the specified number of DON!! cards from your field to your DON!! deck.): Your opponent returns 1 DON!! card from their field to their DON!! deck. [Opponent's Turn] When this Character is K.O.'d, your opponent returns 2 DON!! cards from their field to their DON!! deck.	Can my opponent return DON!! cards given to their Characters or Leader according to this [On Play] effect and [Opponent's Turn] effect?	Yes, they can.
60	OP02-085	Magellan	Character	[On Play] DON!! -1 (You may return the specified number of DON!! cards from your field to your DON!! deck.): Your opponent returns 1 DON!! card from their field to their DON!! deck. [Opponent's Turn] When this Character is K.O.'d, your opponent returns 2 DON!! cards from their field to their DON!! deck.	Can I choose which of my opponent's DON!! cards are returned according to this [On Play] effect and [Opponent's Turn] effect?	No. Your opponent chooses which cards to return.
61	OP02-089	Judgment of Hell	Event	[Counter] DON!! -1 (You may return the specified number of DON!! cards from your field to your DON!! deck.): Give up to a total of 2 of your opponent's Leader or Character cards -3000 power during this turn. [Trigger] If your opponent has 6 or more DON!! cards on their field, your opponent returns 1 DON!! card from their field to their DON!! deck.	Does "up to a total of 2 of your opponent's Leader or Character cards" allow me to choose 1 Leader and 1 Character?	Yes, it does.
62	OP02-089	Judgment of Hell	Event	[Counter] DON!! -1 (You may return the specified number of DON!! cards from your field to your DON!! deck.): Give up to a total of 2 of your opponent's Leader or Character cards -3000 power during this turn. [Trigger] If your opponent has 6 or more DON!! cards on their field, your opponent returns 1 DON!! card from their field to their DON!! deck.	Does "up to a total of 2 of your opponent's Leader or Character cards" allow me to choose 2 Characters?	Yes, it does.
63	OP02-089	Judgment of Hell	Event	[Counter] DON!! -1 (You may return the specified number of DON!! cards from your field to your DON!! deck.): Give up to a total of 2 of your opponent's Leader or Character cards -3000 power during this turn. [Trigger] If your opponent has 6 or more DON!! cards on their field, your opponent returns 1 DON!! card from their field to their DON!! deck.	Does "up to a total of 2 of your opponent's Leader or Character cards" allow me to choose 1 Character twice and give it a total of -6000 power?	No, it does not.

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64	OP02-089 Judgment of Hell	Event	[Counter] DON!! -1 (You may return the specified number of DON!! cards from your field to your DON!! deck.): Give up to a total of 2 of your opponent's Leader or Character cards -3000 power during this turn. [Trigger] If your opponent has 6 or more DON!! cards on their field, your opponent returns 1 DON!! card from their field to their DON!! deck.	Can my opponent return a DON!! card given to their Character or Leader according to this [Trigger] effect?	Yes, they can.
65	OP02-089 Judgment of Hell	Event	[Counter] DON!! -1 (You may return the specified number of DON!! cards from your field to your DON!! deck.): Give up to a total of 2 of your opponent's Leader or Character cards -3000 power during this turn. [Trigger] If your opponent has 6 or more DON!! cards on their field, your opponent returns 1 DON!! card from their field to their DON!! deck.	Can I choose which of my opponent's DON!! cards is returned according to this [Trigger] effect?	No. Your opponent chooses which card to return.
66	OP02-090 Hydra	Event	[Main] DON!! -1 (You may return the specified number of DON!! cards from your field to your DON!! deck.): Give up to 1 of your opponent's Characters -3000 power during this turn. [Trigger] If your opponent has 6 or more DON!! cards on their field, your opponent returns 1 DON!! card from their field to their DON!! deck.	Can my opponent return a DON!! card given to their Character or Leader according to this [Trigger] effect?	Yes, they can.
67	OP02-090 Hydra	Event	[Main] DON!! -1 (You may return the specified number of DON!! cards from your field to your DON!! deck.): Give up to 1 of your opponent's Characters -3000 power during this turn. [Trigger] If your opponent has 6 or more DON!! cards on their field, your opponent returns 1 DON!! card from their field to their DON!! deck.	Can I choose which of my opponent's DON!! cards is returned according to this [Trigger] effect?	No. Your opponent chooses which card to return.
68	OP02-091 Venom Road	Event	[Main] Add up to 1 DON!! card from your DON!! deck and set it as active. [Trigger] If your opponent has 6 or more DON!! cards on their field, your opponent returns 1 DON!! card from their field to their DON!! deck.	Can my opponent return a DON!! card given to their Character or Leader according to this [Trigger] effect?	Yes, they can.
69	OP02-091 Venom Road	Event	[Main] Add up to 1 DON!! card from your DON!! deck and set it as active. [Trigger] If your opponent has 6 or more DON!! cards on their field, your opponent returns 1 DON!! card from their field to their DON!! deck.	Can I choose which of my opponent's DON!! cards is returned according to this [Trigger] effect?	No. Your opponent chooses which card to return.
70	OP02-093 Smoker	Leader	[DON!! x1] [Activate: Main] [Once Per Turn] Give up to 1 of your opponent's Characters -1 cost during this turn. Then, if there is a Character with a cost of 0, this Leader gains +1000 power during this turn.	Will this Leader gain +1000 power if there is a Character with a cost of 0 that is not the Character given -1 cost by this [Activate: Main] effect?	Yes, it will.
71	OP02-093 Smoker	Leader	[DON!! x1] [Activate: Main] [Once Per Turn] Give up to 1 of your opponent's Characters -1 cost during this turn. Then, if there is a Character with a cost of 0, this Leader gains +1000 power during this turn.	If there are 2 Characters with a cost of 0, will this Leader gain +2000 power?	No, it will not.
72	OP02-102 Smoker	Character	This Character cannot be K.O.'d by effects. [When Attacking] If there is a Character with a cost of 0, this Character gains +2000 power during this battle.	If there are 2 Characters with a cost of 0, will this Character gain +4000 power?	No, it will not.
73	OP02-110 Hina	Character	[Blocker] (After your opponent declares an attack, you may rest this card to make it the new target of the attack.) [On Block] Select up to 1 of your opponent's Characters with a cost of 6 or less. The selected Character cannot attack during this turn.	If I use this [On Block] effect to select an active Character of my opponent with [Rush], can it attack?	No, it cannot.
74	OP02-110 Hina	Character	[Blocker] (After your opponent declares an attack, you may rest this card to make it the new target of the attack.) [On Block] Select up to 1 of your opponent's Characters with a cost of 6 or less. The selected Character cannot attack during this turn.	If I use this [On Block] effect to select a rested Character and that Character is then set as active by another effect, can that Character attack?	No, it cannot.
75	OP02-110 Hina	Character	[Blocker] (After your opponent declares an attack, you may rest this card to make it the new target of the attack.) [On Block] Select up to 1 of your opponent's Characters with a cost of 6 or less. The selected Character cannot attack during this turn.	If I use this [On Block] effect to choose a Character that is attacking this Character, what happens to that attack?	Since the attack has already been declared, the battle proceeds as usual.
76	OP02-112 Bell-mère	Character	[Activate: Main] You may rest this Character: Give up to 1 of your opponent's Characters -1 cost during this turn. Then, up to 1 of your Leader or Character cards gains +1000 power during this turn.	If my opponent has no Characters, can 1 of my Leader or Character cards gain +1000 power according to this [Activate: Main] effect?	Yes, it can.

Card No.	Card Name	Card Category	Effect	Question	Answer
77	OP02-113	Helmeppo	Character [When Attacking] Give up to 1 of your opponent's Characters -2 cost during this turn. Then, if there is a Character with a cost of 0, this Character gains +2000 power during this battle. [Trigger] Play this card.	Will this Character gain +2000 power if there is a Character with a cost of 0 that is not the Character given -2 cost by this [When Attacking] effect?	Yes, it will.
78	OP02-113	Helmeppo	Character [When Attacking] Give up to 1 of your opponent's Characters -2 cost during this turn. Then, if there is a Character with a cost of 0, this Character gains +2000 power during this battle. [Trigger] Play this card.	If there are 2 Characters with a cost of 0, will this Character gain +4000 power?	No, it will not.
79	OP02-120	Uta	Character [On Play] DON!! -2 (You may return the specified number of DON!! cards from your field to your DON!! deck.): Your Leader and all of your Characters gain +1000 power until the start of your next turn.	Will a Character that is played after this [On Play] effect is activated gain +1000 power?	No, it will not.
80	OP02-121	Kuzan	Character [Your Turn] Give all of your opponent's Characters -5 cost. [On Play] K.O. up to 1 of your opponent's Characters with a cost of 0.	Will this [Your Turn] effect give -5 cost to Character cards in my opponent's trash or hand?	No, it will not. When "Character" is written in card text, it refers only to Characters on the field.
81	OP02-121	Kuzan	Character [Your Turn] Give all of your opponent's Characters -5 cost. [On Play] K.O. up to 1 of your opponent's Characters with a cost of 0.	My opponent's Character with a cost of 6 was reduced to a cost of 1 due to this [Your Turn] effect. Its cost was then further reduced to 0 according to the -2 cost effect of [OP02-106 Tsuru]. If this Character is then removed from the field, what will the cost of my opponent's Character be?	In that case, the cost will become 4.
82	OP02-121	Kuzan	Character [Your Turn] Give all of your opponent's Characters -5 cost. [On Play] K.O. up to 1 of your opponent's Characters with a cost of 0.	Can I use this [On Play] effect to choose a Character with a cost that has been reduced to 0 according to this [Your Turn] effect?	Yes, you can.