

| Card No. | Card Name | Card Category | Effect | Question | Answer |
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| 1 | OP04-002 Igaram | Character | [Activate: Main] You may rest this Character and give your 1 active Leader –5000 power during this turn: Look at 5 cards from the top of your deck; reveal up to 1 {Alabasta} type card and add it to your hand. Then, place the rest at the bottom of your deck in any order. | Can I activate this [Activate: Main] effect when my active Leader's power has been reduced to 0 by another effect? | Yes, you can. In this case, your Leader will have –5000 power. |
| 2 | OP04-003 Usopp | Character | [On K.O.] K.O. up to 1 of your opponent's Characters with 5000 base power or less. | What is "base power"? | The power value written on the card. |
| 3 | OP04-004 Karoo | Character | [Activate: Main] You may rest this Character: Give up to 1 rested DON!! card to each of your {Alabasta} type Characters. | What happens according to this [Activate: Main] effect if I don't have enough rested DON!! cards in my cost area to give 1 to each of my {Alabasta} type Characters? | You will select as many {Alabasta} type Characters as you have rested DON!! cards in your cost area and give each of them 1 rested DON!! card from your cost area. |
| 4 | OP04-004 Karoo | Character | [Activate: Main] You may rest this Character: Give up to 1 rested DON!! card to each of your {Alabasta} type Characters. | Can I use this [Activate: Main] effect to give a Character a DON!! card that has already been given to another Character? | No, you cannot. This [Activate: Main] effect directs you to give a rested DON!! card from your cost area. |
| 5 | OP04-006 Koza | Character | [When Attacking] You may give your 1 active Leader –5000 power during this turn: This Character gains +2000 power until the start of your next turn. | Can I activate this [When Attacking] effect when my active Leader's power has been reduced to 0 by another effect? | Yes, you can. In this case, your Leader will have –5000 power. |
| 6 | OP04-008 Chaka | Character | [DON!! x1] [When Attacking] If your Leader is [Nefeltari Vivi], give up to 1 of your opponent's Characters –3000 power during this turn. Then, K.O. up to 1 of your opponent's Characters with 0 power or less. | Can I use this [When Attacking] effect to give –3000 power to a Character and K.O. a different Character with 0 power or less? | Yes, you can. |
| 7 | OP04-009 Super Spot-Billed Duck Troops | Character | [When Attacking] You may give your 1 active Leader –5000 power during this turn: Return this Character to the owner's hand at the end of this turn. | Can I activate this [When Attacking] effect when my active Leader's power has been reduced to 0 by another effect? | Yes, you can. In this case, your Leader will have –5000 power. |
| 8 | OP04-011 Nami | Character | [When Attacking] Reveal 1 card from the top of your deck. If the revealed card is a Character card with 6000 power or more, this Character gains +3000 power during this turn. Then, place the revealed card at the bottom of your deck. | Can I choose not to reveal a card from the top of my deck on using this Character to attack? | No, you must reveal a card. |
| 9 | OP04-016 Bad Manners Kick Course | Event | [Counter] You may trash 1 card from your hand: Up to 1 of your Leader or Character cards gains +3000 power during this battle. [Trigger] Give up to 1 of your opponent's Leader or Character cards –3000 power during this turn. | Can I choose not to trash 1 card from my hand on activating this card during the Counter Step? | Yes, you can. In that case, you cannot give 1 of your cards +3000 power. |
| 10 | OP04-017 Happiness Punch | Event | [Counter] Give up to 1 of your opponent's Leader or Character cards –2000 power during this turn. Then, if your Leader is active, give up to 1 of your opponent's Leader or Character cards –1000 power during this turn. | If my Leader is active, can I use this [Counter] effect to give 1 card a total of –3000 power? | Yes, you can. |
| 11 | OP04-018 Enchanting Vertigo Dance | Event | [Main] If your Leader has the {Alabasta} type, give up to 2 of your opponent's Characters –2000 power during this turn. [Trigger] Activate this card's [Main] effect. | Can I use this [Main] effect to give 1 of my opponent's Characters a total of –4000 power? | No, you cannot. |
| 12 | OP04-019 Donquixote Doflamingo | Leader | [End of Your Turn] Set up to 2 of your DON!! cards as active. | Can I use this [End of Your Turn] effect to set DON!! cards already given to a Character as active? | No, you cannot. |
| 13 | OP04-020 Issho | Leader | [DON!! x1] [Your Turn] Give all of your opponent's Characters –1 cost. [End of Your Turn] ☉ (You may rest the specified number of DON!! cards in your cost area.): Set up to 1 of your Characters with a cost of 5 or less as active. | Can I use this [End of Your Turn] effect to rest DON!! cards that were changed from rested to active by another of my [End of Your Turn] effects? | Yes, you can. |
| 14 | OP04-024 Sugar | Character | [Opponent's Turn] [Once Per Turn] When your opponent plays a Character, if your Leader has the {Donquixote Pirates} type, rest up to 1 of your opponent's Characters. Then, rest this Character. [On Play] Rest up to 1 of your opponent's Characters with a cost of 4 or less. | If this Character is rested on a turn in which I have not yet used this [Opponent's Turn] effect, can I use this [Opponent's Turn] effect to rest my opponent's Character? | Yes, you can. |
| 15 | OP04-024 Sugar | Character | [Opponent's Turn] [Once Per Turn] When your opponent plays a Character, if your Leader has the {Donquixote Pirates} type, rest up to 1 of your opponent's Characters. Then, rest this Character. [On Play] Rest up to 1 of your opponent's Characters with a cost of 4 or less. | If I have not yet used this [Opponent's Turn] effect during a turn, can I decide not to use this [Opponent's Turn] effect to rest a Character my opponent plays, and instead rest the next Character played? | No, you cannot. |
| 16 | OP04-024 Sugar | Character | [Opponent's Turn] [Once Per Turn] When your opponent plays a Character, if your Leader has the {Donquixote Pirates} type, rest up to 1 of your opponent's Characters. Then, rest this Character. [On Play] Rest up to 1 of your opponent's Characters with a cost of 4 or less. | If my Leader does not have the {Donquixote Pirates} type, can I still use this [On Play] effect to rest up to 1 of my opponent's Characters with a cost of 4 or less? | Yes, you can. |

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|----------|---|---------------|---|---|---|
| 17 | OP04-024 Sugar | Character | [Opponent's Turn] [Once Per Turn] When your opponent plays a Character, if your Leader has the {Donquixote Pirates} type, rest up to 1 of your opponent's Characters. Then, rest this Character. [On Play] Rest up to 1 of your opponent's Characters with a cost of 4 or less. | If I had this Character on my field when my opponent played [OP03-013 Marco] and used its [On Play] effect to K.O. this Character. In this case, can I still activate this Character's [Opponent's Turn] effect? | No, you cannot. |
| 18 | OP04-026 Senor Pink | Character | [When Attacking] ☉ (You may rest the specified number of DON!! cards in your cost area.): If your Leader has the {Donquixote Pirates} type, rest up to 1 of your opponent's Characters with a cost of 4 or less. Then, set up to 1 of your DON!! cards as active at the end of this turn. | If I activate this Character's [When Attacking] effect and this Character then leaves the field, can I still set up to 1 of my DON!! cards as active at the end of this turn? | Yes, you can. |
| 19 | OP04-028 Diamante | Character | [Blocker] (After your opponent declares an attack, you may rest this card to make it the new target of the attack.) [DON!! x1] [End of Your Turn] If you have 2 or more active DON!! cards, set this Character as active. | When calculating my active DON!! cards for this [End of Your Turn] effect, can I include DON!! cards that have been changed from rested to active by another of my [End of Your Turn] effects? | Yes, you can. |
| 20 | OP04-031 Donquixote Doflamingo | Character | [On Play] Up to a total of 3 of your opponent's rested Leader and Character cards will not become active in your opponent's next Refresh Phase. | If I select my opponent's rested Character for this [On Play] effect and it then becomes active during that turn due to another effect, will that Character be rested during my opponent's next Refresh Phase? | No, it will not. |
| 21 | OP04-031 Donquixote Doflamingo | Character | [On Play] Up to a total of 3 of your opponent's rested Leader and Character cards will not become active in your opponent's next Refresh Phase. | Which player chooses the Leader or Character cards that do not become active according to this [On Play] effect? | The player who activated this [On Play] effect chooses the cards upon activating this [On Play] effect. |
| 22 | OP04-031 Donquixote Doflamingo | Character | [On Play] Up to a total of 3 of your opponent's rested Leader and Character cards will not become active in your opponent's next Refresh Phase. | Can I choose 3 of my opponent's Characters according to this [On Play] effect? | Yes, you can. |
| 23 | OP04-033 Machvise | Character | [On Play] If your Leader has the {Donquixote Pirates} type, rest up to 1 of your opponent's Characters with a cost of 5 or less. Then, set up to 1 of your DON!! cards as active at the end of this turn. | If my Leader does not have the {Donquixote Pirates} type, can I still use this [On Play] effect to set up to 1 of my DON!! cards as active? | No, you cannot. |
| 24 | OP04-033 Machvise | Character | [On Play] If your Leader has the {Donquixote Pirates} type, rest up to 1 of your opponent's Characters with a cost of 5 or less. Then, set up to 1 of your DON!! cards as active at the end of this turn. | If I activate this Character's [On Play] effect and this Character then leaves the field, can I still set up to 1 of my DON!! cards as active at the end of this turn? | Yes, you can. |
| 25 | OP04-034 Lao.G | Character | [End of Your Turn] If you have 3 or more active DON!! cards, K.O. up to 1 of your opponent's rested Characters with a cost of 3 or less. | When calculating my active DON!! cards for this [End of Your Turn] effect, can I include DON!! cards that have been changed from rested to active by another of my [End of Your Turn] effects? | Yes, you can. |
| 26 | OP04-035 Spiderweb | Event | [Counter] Up to 1 of your Leader or Character cards gains +4000 power during this battle. Then, set up to 1 of your Characters as active. [Trigger] Up to 1 of your Leader gains +2000 power during this turn. | If a Character that is being attacked is set to active by this [Counter] effect, is the attack nullified? | No. The attack is not nullified because the attack's target has already been set. |
| 27 | OP04-035 Spiderweb | Event | [Counter] Up to 1 of your Leader or Character cards gains +4000 power during this battle. Then, set up to 1 of your Characters as active. [Trigger] Up to 1 of your Leader gains +2000 power during this turn. | Can I activate the [Blocker] of a Character set as active by this [Counter] effect during this battle? | No. You cannot activate it because this battle's Block Step has already concluded. |
| 28 | OP04-036 Donquixote Family | Event | [Counter] Look at 5 cards from the top of your deck; reveal up to 1 {Donquixote Pirates} type card and add it to your hand. Then, place the rest at the bottom of your deck in any order. [Trigger] Activate this card's [Counter] effect. | Can I activate this card from my hand during the Main Phase of my turn? | No, you cannot. |
| 29 | OP04-038 The Weak Do Not Have the Right to Choose How They Die!!! | Event | [Main]/[Counter] Rest up to 1 of your opponent's Leader or Character cards. Then, K.O. up to 1 of your opponent's rested Characters with a cost of 6 or less. [Trigger] Set up to 5 of your DON!! cards as active. | Can I use this card's [Main]/[Counter] effect to rest a Character with a cost of 6 or less and then K.O. that Character? | Yes, you can. |
| 30 | OP04-040 Queen | Leader | [DON!! x1] [When Attacking] If you have a total of 4 or less cards in your Life area and hand, draw 1 card. If you have a Character with a cost of 8 or more, you may add up to 1 card from the top of your deck to the top of your Life cards instead of drawing 1 card. | If I have a total of 4 or less cards in my Life area and hand, and I have a Character with a cost of 8 or more, can I use this [When Attacking] effect to draw 1 card without adding up to 1 card from the top of my deck to my Life cards? | Yes, you can. |
| 31 | OP04-043 Ulti | Character | [DON!! x1] [When Attacking] Return up to 1 Character with a cost of 2 or less to the owner's hand or the bottom of their deck. | Can I use this [When Attacking] effect to return my own Character to my hand or the bottom of my deck? | Yes, you can. |
| 32 | OP04-043 Ulti | Character | [DON!! x1] [When Attacking] Return up to 1 Character with a cost of 2 or less to the owner's hand or the bottom of their deck. | Which player chooses whether to return the selected Character to their hand or the bottom of their deck according to this [When Attacking] effect? | The choice is made by the player who activated this [When Attacking] effect. |

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|----------|----------------------------------|---------------|---|---|---|
| 33 | OP04-046 Queen | Character | [On Play] If your Leader has the [Animal Kingdom Pirates] type, look at 7 cards from the top of your deck; reveal a total of up to 2 [Plague Rounds] or [Ice Oni] cards and add them to your hand. Then, place the rest at the bottom of your deck in any order. | Can I use this [On Play] effect to add 2 [Plague Rounds] or 2 [Ice Oni] cards to my hand? | Yes, you can. |
| 34 | OP04-047 Ice Oni | Character | [Your Turn] At the end of a battle in which this Character battles your opponent's Character with a cost of 5 or less, place the opponent's Character you battled with at the bottom of the owner's deck. | attacked with this Character and won the battle against my opponent's Character. In this case, is the Character that was K.O.'d in this battle placed at the bottom of the owner's deck at the end of the battle? | No, the Character is trashed. |
| 35 | OP04-053 Page One | Character | [DON!! x1] [Once Per Turn] When you activate an Event, draw 1 card. Then, place 1 card from your hand at the bottom of your deck. | If I activate my Event's [Trigger] effect, can I use this [DON!! x1] effect to draw a card? | No. Activating a [Trigger] is not the same as activating an Event. |
| 36 | OP04-055 Plague Rounds | Event | [Main] You may trash 1 [Ice Oni] from your hand and place 1 Character with a cost of 4 or less at the bottom of the owner's deck: Play 1 [Ice Oni] from your trash. [Trigger] Activate this card's [Main] effect. | If I activate this [Main] effect, trash 1 [Ice Oni] from my hand, and place 1 Character with a cost of 4 or less at the bottom of the owner's deck, can I choose not to play an [Ice Oni]? | No, you cannot. |
| 37 | OP04-055 Plague Rounds | Event | [Main] You may trash 1 [Ice Oni] from your hand and place 1 Character with a cost of 4 or less at the bottom of the owner's deck: Play 1 [Ice Oni] from your trash. [Trigger] Activate this card's [Main] effect. | Can I use this [Main] effect to place my own Character with a cost of 4 or less at the bottom of my deck? | Yes, you can. |
| 38 | OP04-055 Plague Rounds | Event | [Main] You may trash 1 [Ice Oni] from your hand and place 1 Character with a cost of 4 or less at the bottom of the owner's deck: Play 1 [Ice Oni] from your trash. [Trigger] Activate this card's [Main] effect. | Can I activate this [Main] effect and trash 1 [Ice Oni] from my hand or play 1 [Ice Oni] from my trash without placing 1 Character with a cost of 4 or less at the bottom of the owner's deck? | No, you cannot. |
| 39 | OP04-058 Crocodile | Leader | [Opponent's Turn] [Once Per Turn] When a DON!! card on your field is returned to your DON!! deck by your effect, add up to 1 DON!! card from your DON!! deck and set it as active. | If this card's [Opponent's Turn] effect is activated by a [Trigger] effect such as "[Trigger] DON!! -1: Play this card.", which effect is activated first, the [On Play] effect of the Character played according to this [Trigger] or this [Opponent's Turn] effect? | In this case, the player with this Leader can choose the order in which the [On Play] effect of the Character played according to the [Trigger] effect and this [Opponent's Turn] effect are activated. |
| 40 | OP04-064 Ms. All Sunday | Character | [On Play] Add up to 1 DON!! card from your DON!! deck and rest it. Then, if you have 6 or more DON!! cards on your field, draw 1 card. [Trigger] DON!! -2 (You may return the specified number of DON!! cards from your field to your DON!! deck.): Play this card. | My Leader is [OP04-058 Crocodile] and I have 6 DON!! cards on my field when I activate this Character's [Trigger], return 2 DON!! cards from my field to my DON!! deck, and play this Character with 4 DON!! cards on my field. At this time, can I use this Character's [On Play] effect to draw 1 card? | Yes, you can. Your Leader's [Opponent's Turn] effect will have activated first, so you will have added 1 DON!! card, meaning you have 5 DON!! cards. Then, you will add 1 more DON!! card with this Character's [On Play] effect, so you will be able to draw 1 card. |
| 41 | OP04-064 Ms. All Sunday | Character | [On Play] Add up to 1 DON!! card from your DON!! deck and rest it. Then, if you have 6 or more DON!! cards on your field, draw 1 card. [Trigger] DON!! -2 (You may return the specified number of DON!! cards from your field to your DON!! deck.): Play this card. | Can I use this [Trigger] effect to return DON!! cards to my DON!! deck without playing this Character? | No, you cannot. In this case, you must play this Character. |
| 42 | OP04-066 Miss.Valentine(Mikita) | Character | [On Play] Look at 5 cards from the top of your deck; reveal up to 1 card with a type including "Baroque Works" and add it to your hand. Then, place the rest at the bottom of your deck in any order. [Trigger] DON!! -1 (You may return the specified number of DON!! cards from your field to your DON!! deck.): Play this card. | Can I use this [On Play] effect to add another [Miss.Valentine(Mikita)] card to my hand? | Yes, you can. |
| 43 | OP04-066 Miss.Valentine(Mikita) | Character | [On Play] Look at 5 cards from the top of your deck; reveal up to 1 card with a type including "Baroque Works" and add it to your hand. Then, place the rest at the bottom of your deck in any order. [Trigger] DON!! -1 (You may return the specified number of DON!! cards from your field to your DON!! deck.): Play this card. | Can I use this [Trigger] effect to return DON!! cards to my DON!! deck without playing this Character? | No, you cannot. In this case, you must play this Character. |
| 44 | OP04-069 Mr.2.Bon.Kurei(Bentham) | Character | [On Your Opponent's Attack] DON!! -1 (You may return the specified number of DON!! cards from your field to your DON!! deck.): This Character's base power becomes the same as the power of your opponent's attacking Leader or Character during this turn. [Trigger] DON!! -1: Play this card. | Can I use this [Trigger] effect to return DON!! cards to my DON!! deck without playing this Character? | No, you cannot. In this case, you must play this Character. |
| 45 | OP04-079 Orlumbus | Character | [Activate: Main] [Once Per Turn] Give up to 1 of your opponent's Characters -4 cost during this turn and trash 2 cards from the top of your deck. Then, K.O. 1 of your [Dressrosa] type Characters. | Can I choose a Character with a "cannot be K.O.'d by effects." effect for this [Activate: Main] effect's "K.O. 1 of your [Dressrosa] type Characters."? | Yes, you can. In this case, after you give up to 1 of your opponent's Characters -4 cost during this turn and trash 2 cards from the top of your deck, the Character you chose will not be K.O.'d. |
| 46 | OP04-079 Orlumbus | Character | [Activate: Main] [Once Per Turn] Give up to 1 of your opponent's Characters -4 cost during this turn and trash 2 cards from the top of your deck. Then, K.O. 1 of your [Dressrosa] type Characters. | If this is the only Character I have, can I choose not to K.O. my Character according to this [Activate: Main] effect? | No, you cannot. |

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|----------|-----------|-----------------------|---|---|---|
| 47 | OP04-079 | Orlumbus | Character [Activate: Main] [Once Per Turn] Give up to 1 of your opponent's Characters –4 cost during this turn and trash 2 cards from the top of your deck. Then, K.O. 1 of your [Dressrosa] type Characters. | Can I activate this [Activate: Main] effect and choose not to trash cards from my deck? | No, you cannot. |
| 48 | OP04-081 | Cavendish | Character [DON! x1] This Character can also attack active Characters. [When Attacking] You may rest your Leader: K.O. up to 1 of your opponent's Characters with a cost of 1 or less. Then, trash 2 cards from the top of your deck. | Can I activate this [When Attacking] effect and choose not to trash cards from my deck? | No, you cannot. |
| 49 | OP04-082 | Kyros | Character If this Character would be K.O.'d, you may rest your Leader or 1 [Corrida Coliseum] instead. [On Play] If your Leader is [Rebecca], K.O. up to 1 of your opponent's Characters with a cost of 1 or less. Then, trash 1 card from the top of your deck. | Can I activate this [On Play] effect and choose not to trash a card from my deck? | No, you cannot. |
| 50 | OP04-083 | Sabo | Character [Blocker] (After your opponent declares an attack, you may rest this card to make it the new target of the attack.) [On Play] None of your Characters can be K.O.'d by effects until the start of your next turn. Then, draw 2 cards and trash 2 cards from your hand. | Will Characters I play after activating this [On Play] effect be unable to be K.O.'d by effects until the start of my next turn? | No, they will be able to be K.O.'d. |
| 51 | OP04-085 | Suleiman | Character [On Play]/[When Attacking] If your Leader has the [Dressrosa] type, give up to 1 of your opponent's Characters –2 cost during this turn. Then, trash 1 card from the top of your deck. | Can I activate this [On Play]/[When Attacking] effect and choose not to trash a card from my deck? | No, you cannot. |
| 52 | OP04-091 | Leo | Character [On Play] You may rest your 1 Leader: If your Leader has the [Dressrosa] type, K.O. up to 1 of your opponent's Characters with a cost of 1 or less. Then, trash 2 cards from the top of your deck. | Can I activate this [On Play] effect and choose not to trash cards from my deck? | No, you cannot. |
| 53 | OP04-093 | Gum-Gum King Kong Gun | Event [Main] Up to 1 of your [Dressrosa] type Characters gains +6000 power during this turn. Then, if you have 15 or more cards in your trash, that card gains [Double Attack] during this turn. (This card deals 2 damage.) [Trigger] Draw 3 cards and trash 2 cards from your hand. | I activated this [Main] effect when I had 14 cards in my trash. At this time, will my chosen Character gain [Double Attack]? | In this case, you will have 15 cards in your trash including this card, so the Character will gain [Double Attack]. |
| 54 | OP04-094 | Trueno Bastardo | Event [Main] Choose up to 1 of your opponent's Characters with a cost of 4 or less and K.O. it. If you have 15 or more cards in your trash, choose up to 1 of your opponent's Characters with a cost of 6 or less instead of a Character with a cost of 4 or less. [Trigger] You may rest your Leader: K.O. up to 1 of your opponent's Characters with a cost of 5 or less. | I activated this [Main] effect when I had 14 cards in my trash. At this time, can I choose a Character with a cost of 6? | In this case, you will have 15 cards in your trash including this card, so you will be able to choose a Character with a cost of 6 or less. |
| 55 | OP04-095 | Barrier!! | Event [Counter] Up to 1 of your Leader or Character cards gains +2000 power during this battle. Then, if you have 15 or more cards in your trash, that card gains an additional +2000 power during this battle. [Trigger] Draw 2 cards and trash 1 card from your hand. | I activated this [Counter] effect when I had 14 cards in my trash. At this time, can I give 1 of my Leader or Character cards a total of +4000 power? | Yes, you can. |
| 56 | OP04-095 | Barrier!! | Event [Counter] Up to 1 of your Leader or Character cards gains +2000 power during this battle. Then, if you have 15 or more cards in your trash, that card gains an additional +2000 power during this battle. [Trigger] Draw 2 cards and trash 1 card from your hand. | I activated this [Counter] effect when I had 15 or more cards in my trash. At this time, can I choose 2 of my Leader or Character cards and give them +2000 power each? | No, you cannot. |
| 57 | OP04-099 | Olin | Character Also treat this card's name as [Charlotte Linlin] according to the rules. [Trigger] If you have 1 or less Life cards, play this card. | My Leader took 1 damage while I had 2 Life cards. At this time, I checked the card at the top of my Life cards and it was this card. Can I play this card according to this [Trigger] effect? | Yes, you can. |
| 58 | OP04-111 | Hera | Character [Activate: Main] You may trash 1 of your {Homies} type Characters other than this Character and rest this Character: Set up to 1 of your [Charlotte Linlin] Characters as active. [Trigger] Play this card. | If I have 2 of this card on my field, can I use 1 of their [Activate: Main] effects to trash the other card? | Yes, you can. |
| 59 | OP04-118 | Nefeltari Vivi | Character All of your red Characters with a cost of 3 or more other than this Character gain [Rush]. (This card can attack on the turn in which it is played.) | If a Character that does not have [Rush] gains [Rush] according to this Character's effect, can that Character attack on the turn in which it is played if it has had its cost reduced to less than 3 by another effect during that turn? | No, it cannot. |
| 60 | OP04-119 | Donquixote Rosinante | Character [Opponent's Turn] If this Character is rested, your active Characters with a base cost of 5 cannot be K.O.'d by effects. [On Play] You may rest this Character: Play up to 1 green Character card with a cost of 5 from your hand. | What is "base cost"? | The cost value written on the card. |