

Card No.	Card Name	Card Category	Effect	Question	Answer	
1	OP07-001	Monkey.D.Dragon	Leader	[Activate: Main] [Once Per Turn] Give up to 2 total of your currently given DON!! cards to 1 of your Characters.	Can I use this [Activate: Main] effect to take 2 DON!! cards currently given to my Character(s) and give 1 each to 2 of my other Characters?	No, you cannot.
2	OP07-001	Monkey.D.Dragon	Leader	[Activate: Main] [Once Per Turn] Give up to 2 total of your currently given DON!! cards to 1 of your Characters.	If 1 of my Characters already has 2 DON!! cards given to it, can I use this [Activate: Main] effect to give those 2 DON!! cards to that Character again?	No, you cannot.
3	OP07-001	Monkey.D.Dragon	Leader	[Activate: Main] [Once Per Turn] Give up to 2 total of your currently given DON!! cards to 1 of your Characters.	If 2 of my Characters have 1 DON!! card each given to them, can I use this [Activate: Main] effect to give these 2 DON!! cards to 1 of my other Characters?	Yes, you can.
4	OP07-002	Ain	Character	[On Play] Set the power of up to 1 of your opponent's Characters to 0 during this turn.	If my Leader attacks my opponent's Character that has a power of 0 due to this Character's [On Play] effect, and my opponent uses [Counter +1000] on that Character, does that Character's power continue to be 0?	No, the Character's power will be 1000 during the battle.
5	OP07-002	Ain	Character	[On Play] Set the power of up to 1 of your opponent's Characters to 0 during this turn.	During my turn, my opponent's "OP05-012 Hack" with a base power of 5000 is given +2000 power by the [Counter] effect of "OP07-018 KEEP OUT", making its power 7000 until the end of my opponent's next turn. If I use this [On Play] effect of my Character on that "Hack" card, will that "Hack" card's power be 0 during my current turn, and then 7000 during my opponent's turn?	Yes, in this case, it's power will become 7000.
6	OP07-014	Moda	Character	[Your Turn] [On Play] Up to 1 of your [Portgas.D.Ace] cards gains +2000 power during this turn.	When I play this 1 card on my turn, can I use this card's [On Play] effect to give my 1 "Portgas.D.Ace" +2000 power and the [Your Turn] effect to give it a further +2000 power?	No, you cannot. This card's effect is an [On Play] effect that only activates during your turn.
7	OP07-017	Dragon Breath	Event	[Main] K.O. up to 1 of your opponent's Characters with 3000 power or less and up to 1 of your opponent's Stages with a cost of 1 or less. [Trigger] Activate this card's [Main] effect.	Can I use this [Main] effect to K.O. my opponent's Character with 3000 power or less even if my opponent has no Stage with a cost of 1 or less on their field?	Yes, you can.
8	OP07-019	Jewelry Bonney	Leader	[On Your Opponent's Attack] [Once Per Turn] ☉ (You may rest the specified number of DON!! cards in your cost area.): Rest up to 1 of your opponent's Leader or Character cards.	During my opponent's turn, can I choose not to use this [On Your Opponent's Attack] effect the first time my opponent attacks, and then use this [On Your Opponent's Attack] effect the second time my opponent attacks?	Yes, you can.
9	OP07-024	Koala	Character	[On Your Opponent's Attack] You may rest this Character: Up to 1 of your [Fish-Man] type Characters with a cost of 5 or less gains [Blocker] during this turn. (After your opponent declares an attack, you may rest this card to make it the new target of the attack.)	When my opponent attacks, can the Character who gains [Blocker] according to this [On Your Opponent's Attack] effect activate that [Blocker] against that attack?	Yes, it can.
10	OP07-026	Jewelry Bonney	Character	[On Play] Up to 1 of your opponent's rested Character or DON!! cards will not become active in your opponent's next Refresh Phase.	Can I choose 1 of my opponent's active DON!! cards according to this [On Play] effect?	No, you cannot.
11	OP07-026	Jewelry Bonney	Character	[On Play] Up to 1 of your opponent's rested Character or DON!! cards will not become active in your opponent's next Refresh Phase.	Can I choose 1 DON!! card currently given to my opponent's Character according to this [On Play] effect?	No, you cannot.
12	OP07-029	Basil Hawkins	Character	If your Leader has the {Supernovas} type, this Character gains [Blocker]. (After your opponent declares an attack, you may rest this card to make it the new target of the attack.) [Once Per Turn] If this Character would be removed from the field by your opponent's effect, you may rest 1 of your opponent's Characters instead.	If there are no active Characters on my opponent's field, can I still use this [Once Per Turn] effect to prevent this Character from being removed from the field?	No, you cannot.
13	OP07-031	Bartolomeo	Character	[Blocker] (After your opponent declares an attack, you may rest this card to make it the new target of the attack.) [Your Turn] [Once Per Turn] If a Character is rested by your effect, draw 1 card and trash 1 card from your hand.	During my turn, if I activate an effect such as "[Activate: Main] Rest this Character:" and rest my Character, can I activate this Character's [Your Turn] effect?	Yes, you can.

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14	OP07-038	Boa Hancock	Leader	[Your Turn] [Once Per Turn] This effect can be activated when a Character is removed from the field by your effect. If you have 5 or less cards in your hand, draw 1 card.	During my turn, can I choose not to activate this [Your Turn] effect to draw 1 card the first time a Character is removed from the field by my effect, but instead choose to activate this [Your Turn] effect to draw 1 card the next time a Character is removed from the field by my effect?	Yes, you can.
15	OP07-042	Gecko Moria	Character	[Once Per Turn] If your Leader has the {The Seven Warlords of the Sea} type and this Character would be removed from the field by your opponent's effect, you may place 1 of your Characters other than [Gecko Moria] at the bottom of the owner's deck instead.	If the only Character I have is "Gecko Moria", can I use this [Once Per Turn] effect to prevent this Character from being removed from the field?	No, you cannot.
16	OP07-043	Salome	Character	[Your Turn] [On Play] Up to 1 of your [Boa Hancock] cards gains +2000 power during this turn.	When I play this 1 card on my turn, can I use this card's [On Play] effect to give my "Boa Hancock" +2000 power and the [Your Turn] effect to give it a further +2000 power?	No, you cannot. This card's effect is an [On Play] effect that only activates during your turn.
17	OP07-059	Foxy	Leader	[When Attacking] DON!! -3 (You may return the specified number of DON!! cards from your field to your DON!! deck.): If you have 3 or more {Foxy Pirates} type Characters, select up to 1 each of your opponent's rested Leader and Character cards. The selected cards will not become active in your opponent's next Refresh Phase.	Can I select my opponent's rested Leader and 1 of their rested Characters, for a total of 2 cards, according to this [When Attacking] effect?	Yes, you can.
18	OP07-059	Foxy	Leader	[When Attacking] DON!! -3 (You may return the specified number of DON!! cards from your field to your DON!! deck.): If you have 3 or more {Foxy Pirates} type Characters, select up to 1 each of your opponent's rested Leader and Character cards. The selected cards will not become active in your opponent's next Refresh Phase.	If my opponent's Leader is active, can I select 1 of my opponent's rested Characters according to this [When Attacking] effect?	Yes, you can.
19	OP07-064	Sanji	Character	If the number of DON!! cards on your field is at least 2 less than the number on your opponent's field, give this card in your hand -3 cost. [Blocker] (After your opponent declares an attack, you may rest this card to make it the new target of the attack.)	If I activate the [Activate: Main] effect of my "ST10-001 Trafalgar Law" and the number of DON!! Cards on my field is at least 2 less than the number on my opponent's field, can I use that [Activate: Main] effect to play this "OP07-064 Sanji" from my hand?	Yes, you can.
20	OP07-085	Stussy	Character	[On Play] You may trash 1 of your Characters: K.O. up to 1 of your opponent's Characters.	If I have 0 Characters, can I play this Character and use this [On Play] effect to trash this Character and K.O. 1 of my opponent's Characters?	Yes, you can.
21	OP07-088	Hattori	Character	[Your Turn] [On Play] Up to 1 of your [Rob Lucci] cards gains +2000 power during this turn.	When I play this 1 card on my turn, can I use this card's [On Play] effect to give my "Rob Lucci" +2000 power and the [Your Turn] effect to give it a further +2000 power?	No, you cannot. This card's effect is an [On Play] effect that only activates during your turn.
22	OP07-090	Morgans	Character	[On Play] Your opponent trashes 1 card from their hand and reveals their hand. Then, your opponent draws 1 card.	Should my opponent reveal the card they draw according to this [On Play] effect?	No, the card should not be revealed.
23	OP07-091	Monkey.D.Luffy	Character	[When Attacking] Trash up to 1 of your opponent's Characters with a cost of 2 or less. Then, place any number of Character cards with a cost of 4 or more from your trash at the bottom of your deck in any order. This Character gains +1000 power during this turn for every 3 cards placed at the bottom of your deck.	If I put 5 Character cards with a cost of 4 or more from my trash at the bottom of my deck according to this [When Attacking] effect, what happens to this Character's power?	In this case, this Character's power becomes +1000 according to this [When Attacking] effect.
24	OP07-093	Rob Lucci	Character	[On Play] You may place 3 cards from your trash at the bottom of your deck in any order: Your opponent trashes 1 card from their hand. Then, you may place up to 1 card from your opponent's trash at the bottom of their deck.	When I place up to 1 card from my opponent's trash at the bottom of their deck according to this [On Play] effect, which player chooses which card is placed at the bottom of the deck?	The player using this card chooses, and that card is placed at the bottom of the owner's deck.
25	OP07-094	Shave	Event	[Counter] Up to 1 of your Leader or Character cards gains +2000 power during this battle. Then, if you have 10 or more cards in your trash, return up to 1 of your Characters with a type including "CP" to the owner's hand. [Trigger] Return up to 1 of your Characters to the owner's hand.	I activated this [Counter] effect when I had 9 cards in my trash. At this time, can I return up to 1 of my Characters with a type including "CP" to the owner's hand?	Yes, you can.

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	26	OP07-095	Iron Body	Event	[Counter] Up to 1 of your Leader or Character cards gains +4000 power during this battle. Then, if you have 10 or more cards in your trash, that card gains an additional +2000 power during this battle. [Trigger] Up to 1 of your Leader or Character cards gains +1000 power during this turn.	I activated this [Counter] effect when I had 9 cards in my trash. At this time, can I give a total of +6000 power to 1 of my Leader or Character cards? Yes, you can.
	27	OP07-096	Tempest Kick	Event	[Main] Draw 1 card. Then, if you have 10 or more cards in your trash, give up to 1 of your opponent's Characters -3 cost during this turn. [Trigger] K.O. up to 1 of your opponent's Characters with a cost of 3 or less.	I activated this [Main] effect when I had 9 cards in my trash. At this time, can I give up to 1 of my opponent's Characters -3 cost during this turn? Yes, you can.
	28	OP07-097	Vegapunk	Leader	This Leader cannot attack. [Activate: Main] [Once Per Turn] ① (You may rest the specified number of DON!! cards in your cost area.): Select up to 1 {Egghead} type card with a cost of 5 or less from your hand and play it or add it to the top of your Life cards face-up.	Can I use this [Activate: Main] effect to play an {Egghead} type Event card with a cost of 5 or less from my hand onto my field or activate it? No, you cannot.
	29	OP07-107	Franky	Character	[Trigger] Draw 1 card. Then, if you have 1 or less Life cards, play this card.	Can I draw a card according to this [Trigger] effect if I have 2 or more Life cards? Yes, you will draw 1 card according to this [Trigger] effect and trash this card.
	30	OP07-111	Lilith	Character	[On Play] Look at 5 cards from the top of your deck; reveal up to 1 {Egghead} type card other than [Lilith] and add it to your hand. Then, place the rest at the bottom of your deck in any order. [Trigger] If your Leader is [Vegapunk], play this card.	Do I need to reveal the card added to my hand according to this [On Play] effect to my opponent? Yes, you reveal that you have 1 {Egghead} type card to your opponent and add it to your hand.
	31	OP07-119	Portgas.D.Ace	Character	[On Play] Add up to 1 card from the top of your deck to the top of your Life cards. Then, if you have 2 or less Life cards, this Character gains [Rush] during this turn. (This card can attack on the turn in which it is played.)	If I play this Character when I have 2 or less Life cards, and I do not add a card from my deck to my Life cards according to this [On Play] effect, can this Character gain [Rush] during this turn? Yes, it can.