

Card No.	Card Name	Card Category	Effect	Question	Answer
1	OP08-001 Tony Tony.Chopper	Leader	[Activate: Main] [Once Per Turn] Give up to 3 of your {Animal} or {Drum Kingdom} type Characters up to 1 rested DON!! card each.	Can I use this [Activate: Main] effect to give a Character more than 2 DON!! cards?	No, you cannot.
2	OP08-006 Chessmarimo	Character	[Your Turn] If you have [Kuromarimo] and [Chess] in your trash, this Character gains +2000 power.	If I have another [Chessmarimo] card in my trash, does this Character gain +2000 power?	No, it does not. This Character gains +2000 power if you have at least one card with the name [Kuromarimo] and at least one card with the name [Chess] in your trash.
3	OP08-014 Wapol	Character	[DON!! x1] [When Attacking] Give up to 1 of your opponent's Characters -2000 power during this turn. Then, this Character gains +2000 power until the end of your opponent's next turn.	Can I use this [When Attacking] effect to give this Character +2000 power even if my opponent has no Characters on their field?	Yes, you can.
4	OP08-019 Munch-Munch Mutation	Event	[Main]/[Counter] Give up to 1 of your opponent's Characters -3000 power during this turn. Then, up to 1 of your Characters gains +3000 power during this turn. [Trigger] K.O. up to 1 of your opponent's Characters with 5000 power or less.	Can I use this [Main]/[Counter] effect to give one of my Characters +3000 power even if my opponent has no Characters on their field?	Yes, you can.
5	OP08-036 Electrical Luna	Event	[Main] All of your opponent's rested Characters with a cost of 7 or less will not become active in your opponent's next Refresh Phase. [Trigger] Rest up to 1 of your opponent's Characters.	If one of my opponent's rested Characters with a cost of 7 or less is active at the time of activating this [Main] effect but becomes rested due to another effect, does it not become active in my opponent's next Refresh Phase?	No, it does become active.
6	OP08-038 We Would Never Sell a Comrade to an Enemy!!!	Event	[Main] You may rest 2 of your Characters: None of your Characters can be K.O.'d by your opponent's effects until the end of your opponent's next turn. [Trigger] Rest up to 1 of your opponent's Characters with a cost of 3 or less.	If I play a Character after this [Main] effect is activated, will that Character be unable to be K.O.'d by my opponent's effects until the end of my opponent's next turn?	No, it can be K.O.'d.
7	OP08-039 Zou	Stage	[Activate: Main] You may rest this Stage: If your Leader has the {Minks} type, set up to 1 of your DON!! cards as active. [End of Your Turn] Set up to 1 of your {Minks} type Characters as active.	Can I use this [End of Your Turn] effect to set 1 of my {Minks} type Characters as active even if my Leader does not have the {Minks} type?	Yes, you can.
8	OP08-040 Atmos	Character	[On Play] You may reveal 2 cards with a type including "Whitebeard Pirates" from your hand: If your Leader's type includes "Whitebeard Pirates", return up to 1 of your opponent's Characters with a cost of 4 or less to the owner's hand.	What does "You may reveal 2 cards with a type including "Whitebeard Pirates" from your hand:" mean?	It means that you reveal 2 cards with a type including "Whitebeard Pirates" from your hand to your opponent, before returning them to their previous state.
9	OP08-043 Edward.Newgate	Character	[On Play] If your Leader's type includes "Whitebeard Pirates" and you have 2 or less Life cards, select all of your opponent's Characters on their field. Until the end of your opponent's next turn, none of the selected Characters can attack unless your opponent trashes 2 cards from their hand whenever they attack.	If my opponent plays a Character with [Rush] on their next turn after this [On Play] effect is activated, will that Character be able to attack?	Yes, it will.
10	OP08-043 Edward.Newgate	Character	[On Play] If your Leader's type includes "Whitebeard Pirates" and you have 2 or less Life cards, select all of your opponent's Characters on their field. Until the end of your opponent's next turn, none of the selected Characters can attack unless your opponent trashes 2 cards from their hand whenever they attack.	I had 3 or more Life cards when this [Main] effect was activated, but during my opponent's turn my number of Life cards dropped to 2 or less. In this case, does this [On Play] effect mean that my opponent's Characters will be unable to attack unless they trash 2 cards from their hand?	No, your opponent's Characters will be able to attack without them trashing 2 cards from their hand.
11	OP08-044 Kingdew	Character	[Activate: Main] [Once Per Turn] You may reveal 2 cards with a type including "Whitebeard Pirates" from your hand: This Character gains +2000 power during this turn.	What does "You may reveal 2 cards with a type including "Whitebeard Pirates" from your hand:" mean?	It means that you reveal 2 cards with a type including "Whitebeard Pirates" from your hand to your opponent, before returning them to their previous state.
12	OP08-045 Thatch	Character	If this Character would be removed from the field by your opponent's effect or K.O.'d, trash this Character and draw 1 card instead.	If this card would be K.O.'d and I trash it to draw 1 card instead, does that activate the "When a Character is K.O.'d" effect of another card?	No, it does not.
13	OP08-046 Shakuyaku	Character	[Your Turn] [Once Per Turn] When a Character is removed from the field by your effect, if your opponent has 5 or more cards in their hand, your opponent places 1 card from their hand at the bottom of their deck. Then, rest this Character.	If this Character has already become rested due to another effect, can I still use this [Your Turn] effect?	Yes, you can.
14	OP08-055 Phoenix Brand	Event	[Main] You may reveal 2 cards with a type including "Whitebeard Pirates" from your hand: Place up to 1 Character with a cost of 6 or less at the bottom of the owner's deck.	What does "You may reveal 2 cards with a type including "Whitebeard Pirates" from your hand:" mean?	It means that you reveal 2 cards with a type including "Whitebeard Pirates" from your hand to your opponent, before returning them to their previous state.
15	OP08-058 Charlotte Pudding	Leader	[When Attacking] You may turn 2 cards from the top of your Life cards face-up: Add up to 1 DON!! card from your DON!! deck and rest it.	If 1 or more of the 2 cards taken from the top of my Life cards are already turned face-up, can I still use this [When Attacking] effect?	No, you cannot.
16	OP08-060 King	Character	[On Play] DON!! -1 (You may return the specified number of DON!! cards from your field to your DON!! deck.): If your opponent has 5 or more DON!! cards on their field, this Character gains [Rush] during this turn. (This card can attack on the turn in which it is played.)	If this Character gains [Rush] from this [On Play] effect due to my opponent having 5 or more DON!! cards on their field, and the number of DON!! cards on my opponent's field subsequently drops to 4 or less, will this Character still be able to attack on that turn?	Yes, it will.

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17	OP08-063 Charlotte Katakuri	Character	[On Play] You may turn 1 card from the top of your Life cards face-down: Add up to 1 DON!! card from your DON!! deck and set it as active.	If the card chosen from the top of my Life cards is already face-down, can I still use this [On Play] effect?	No, you cannot.
18	OP08-074 Black Maria	Character	[Activate: Main] [Once Per Turn] If you have no other [Black Maria] Characters, add up to 5 DON!! cards from your DON!! deck and rest them. Then, at the end of this turn, return DON!! cards from your field to your DON!! deck until you have the same number of DON!! cards on your field as your opponent.	If I return DON!! cards from my field to my DON!! deck at the end of my turn based on this [Activate: Main] effect, can I use the "When a DON!! card on your field is returned to your DON!! deck," effect of another of my cards?	Yes, you can.
19	OP08-079 Kaido	Character	[Activate: Main] [Once Per Turn] You may trash 1 card from your hand: If this Character was played on this turn, trash up to 1 of your opponent's Characters with a cost of 7 or less. Then, your opponent trashes 1 card from their hand.	Can I use this [Activate: Main] effect and trash 1 card from my hand on any turn after the turn this Character was played?	Yes, you can. In this case, nothing happens after you trash 1 card from your hand.
20	OP08-082 Sasaki	Character	[Activate: Main] Rest 1 of your DON!! cards and you may rest this Character: Give up to 1 of your opponent's Characters -2 cost during this turn.	Is the "Rest 1 of your DON!! cards" part in this [Activate: Main] effect equivalent to the "☉ (You may rest the specified number of DON!! cards in your cost area.)" effect of other cards?	Yes, both refer to activation costs that can be paid by resting one of the active DON!! cards in your cost area.
21	OP08-084 Jack	Character	This Character gains +4 cost. [Activate: Main] You may rest this Character: Draw 1 card and trash 1 card from your hand. Then, K.O. up to 1 of your opponent's Characters with a cost of 3 or less.	Is the cost of this Character card 11 when it is in my hand?	No, the cost of this card when in your hand is 7. The "This Character gains +4 cost." effect only applies when this Character is on your field.
22	OP08-098 Kalgara	Leader	[DON!! x1] [When Attacking] Play up to 1 {Shandian Warrior} type Character card from your hand with a cost equal to or less than the number of DON!! cards on your field. If you do, add 1 card from the top of your Life cards to your hand.	When I have 0 or less Life cards remaining, can I use this [When Attacking] effect to "Play up to 1 {Shandian Warrior} type Character card from my hand with a cost equal to or less than the number of DON!! cards on my field."?	Yes, you can.
23	OP08-105 Jewelry Bonney	Character	[DON!! x1] [Your Turn] [Once Per Turn] When a card is removed from your opponent's Life cards, draw 2 cards and trash 1 card from your hand. [Trigger] Draw 2 cards and trash 1 card from your hand.	When one of my opponent's Life cards is moved to my opponent's hand or trashed based on the effect of one of my opponent's cards, can I use this [Your Turn] effect to draw 2 cards and trash 1 card from my hand?	Yes, you can.
24	OP08-114 S-Hawk	Character	[DON!! x1] If you have less Life cards than your opponent, this Character cannot be K.O.'d in battle by <Slash> attribute cards and gains +2000 power. [Trigger] You may trash 1 card from your hand: If you have 2 or less Life cards, play this card.	If I have less Life cards than my opponent, does this Character still gain +2000 power from this [DON!! x1] effect even when not in battle with a <Slash> attribute card?	Yes, it does still gain +2000 power.
25	OP08-118 Silvers Rayleigh	Character	[On Play] Select up to 2 of your opponent's Characters, and give 1 Character -3000 power and the other -2000 power until the end of your opponent's next turn. Then, K.O. up to 1 of your opponent's Characters with 3000 power or less.	When using this [On Play] effect, can the Character selected to be given -3000 power, the Character selected to be given -2000 power, and the Character selected to be K.O.'d all be different Characters?	Yes, they can.
26	OP08-105 Jewelry Bonney	Character	[DON!! x1] [Your Turn] [Once Per Turn] When a card is removed from your opponent's Life cards, draw 2 cards and trash 1 card from your hand. [Trigger] Draw 2 cards and trash 1 card from your hand.	Can I use this "When a card is removed from your opponent's Life cards" effect when looking at my opponent's Life cards, when my opponent reveals their Life cards, or when my opponent changes the order of their Life cards?	No, you cannot. You can only use this effect when one of your opponent's Life cards is moved from their Life area to another area.
27	OP08-105 Jewelry Bonney	Character	[DON!! x1] [Your Turn] [Once Per Turn] When a card is removed from your opponent's Life cards, draw 2 cards and trash 1 card from your hand. [Trigger] Draw 2 cards and trash 1 card from your hand.	During my turn, my opponent used an effect to add 1 Life card to their hand, then added a card to the top of their Life cards. Can I still use this [Your Turn] effect to draw 2 cards and trash 1 card from my hand?	Yes, you can.