

Card No.	Card Name	Card Category	Effect	Question	Answer
1	OP09-001 Shanks	Leader	[Once Per Turn] This effect can be activated when your opponent attacks. Give up to 1 of your opponent's Leader or Character cards -1000 power during this turn.	During my opponent's turn, can I choose not to activate this [Once Per Turn] effect when my opponent first attacks, and instead activate it the next time they attack?	Yes, you can.
2	OP09-001 Shanks	Leader	[Once Per Turn] This effect can be activated when your opponent attacks. Give up to 1 of your opponent's Leader or Character cards -1000 power during this turn.	Can I activate this "when your opponent attacks" effect regardless of whether my opponent is attacking with their Leader or attacking with a Character?	Yes, you can. Provided it's only once per turn, you can activate this effect regardless of whether your opponent is attacking with their Leader or attacking with a Character.
3	OP09-009 Benn.Beckman	Character	[On Play] Trash up to 1 of your opponent's Characters with 6000 power or less.	Can I activate the [On K.O.] effect of a Character that has been trashed as a result of this card's [On Play] effect?	No, you cannot.
4	OP09-014 Limejuice	Character	[On Play] Your opponent cannot activate up to 1 [Blocker] Character that has 4000 power or less during this turn.	If my opponent's Character with 4000 power or less that has been selected as the target of this [On Play] effect comes to have 5000 or more power as the result of another effect during the same turn, can that Character's [Blocker] be activated?	No, it cannot.
5	OP09-018 Get Out of Here!	Event	[Main] K.O. up to 2 of your opponent's Characters with a total power of 4000 or less.	Can I use this [Main] effect to K.O. 1 Character with 4000 power or less?	Yes, you can.
6	OP09-018 Get Out of Here!	Event	[Main] K.O. up to 2 of your opponent's Characters with a total power of 4000 or less.	Can I use this [Main] effect to K.O. 1 Character with -2000 power and 1 Character with 6000 power?	Yes, you can.
7	OP09-022 Lim	Leader	Your Character cards are played rested. [Activate: Main] [Once Per Turn] You may rest 3 of your DON!! cards: Add up to 1 DON!! card from your DON!! deck and rest it, and play up to 1 {ODYSSEY} type Character card with a cost of 5 or less from your hand.	When playing a Character rested based on this "Your Character cards are played rested." effect, can I activate effects such as "If a Character is rested by your effect"?	No, you cannot.
8	OP09-030 Trafalgar Law	Character	[On Play] You may return 1 of your Characters to the owner's hand: Play up to 1 {ODYSSEY} type Character card with a cost of 3 or less other than [Trafalgar Law] from your hand.	Can I use this [On Play] effect to return this Character itself to my hand?	Yes, you can. In that case, you can still play up to 1 {ODYSSEY} type Character card with a cost of 3 or less other than [Trafalgar Law] from your hand.
9	OP09-031 Donquixote Doflamingo	Character	[Blocker] (After your opponent declares an attack, you may rest this card to make it the new target of the attack.) [End of Your Turn] If you have 2 or more rested Characters, set this Character as active.	If I have no other Characters on my field other than 2 of this Character rested, can I use this [End of Your Turn] effect to set both Characters as active?	No, you can only set 1 of them as active.
10	OP09-032 Donquixote Rosinante	Character	[Blocker] (After your opponent declares an attack, you may rest this card to make it the new target of the attack.) [On Your Opponent's Attack] [Once Per Turn] Set this Character as active.	If I set this Character as active using this [On Your Opponent's Attack] effect, can I activate its [Blocker] effect in response to the same attack?	Yes, you can.
11	OP09-032 Donquixote Rosinante	Character	[Blocker] (After your opponent declares an attack, you may rest this card to make it the new target of the attack.) [On Your Opponent's Attack] [Once Per Turn] Set this Character as active.	My opponent's Character attacked and its [When Attacking] effect caused this Character to become rested. At this time, can I use this [On Your Opponent's Attack] effect to set this Character as active?	Yes, you can.
12	OP09-037 Lim	Character	[On Play] Look at 5 cards from the top of your deck; reveal up to 1 {ODYSSEY} type card other than [Lim] and add it to your hand. Then, place the rest at the bottom of your deck in any order. [End of Your Turn] If you have 3 or more rested Characters, set this Character as active.	If I have no other Characters on my field other than 3 of this Character rested, can I use this [End of Your Turn] effect to set all 3 Characters as active?	No, you can only set 1 of them as active.
13	OP09-041 Soul Franky Swing Arm Boxing Solid	Event	[Counter] Up to 1 of your Leader or Character cards gains +2000 power during this battle. Then, if your Leader has the {ODYSSEY} type and you have 2 or more rested Characters, set up to 2 of your Characters as active. [Trigger] Rest up to 1 of your opponent's Characters with a cost of 4 or less.	Can the [Blocker] effect of a Character that has been set as active using the [Counter] effect of this card be activated during the same battle?	No, the Block Step of the battle would have already ended, so you would not be able to activate a [Blocker] effect.
14	OP09-052 Marco	Character	[Opponent's Turn] You may trash 1 card from your hand: When this Character is K.O.'d by your opponent's effect, play this Character card from your trash rested.	When do I "trash 1 card from my hand" as part of this [Opponent's Turn] effect?	You trash 1 cards from your hand when this Character is K.O.'d by your opponent's effect during your opponent's turn.
15	OP09-052 Marco	Character	[Opponent's Turn] You may trash 1 card from your hand: When this Character is K.O.'d by your opponent's effect, play this Character card from your trash rested.	When this Character is K.O.'d by an effect during my opponent's turn, can I choose not to trash 1 card from my hand?	Yes, you can. In that case, you will be unable to use this Character's [Opponent's Turn] effect to play this Character.
16	OP09-058 Special Muggy Ball	Event	[Main] Your opponent chooses 1 of their Character with a cost of 6 or less and return to the owner's hand. [Trigger] Return up to 1 Character with a cost of 3 or less to the owner's hand.	Which player chooses the Character to be returned to the owner's hand as part of this [Main] effect?	In this case, the opponent of the player who used this card will choose 1 Character with a cost of 6 or less from their field and return that Character to their hand.
17	OP09-061 Monkey.D.Luffy	Leader	[DON!! x1] All of your Characters gain +1 cost. [Your Turn] [Once Per Turn] When 2 or more DON!! cards on your field are returned to your DON!! deck, add up to 1 DON!! card from your DON!! deck and set it as active, and add up to 1 additional DON!! card and rest it.	If I activate a [DON!! -1] effect twice during my turn, can I still activate this [Your Turn] effect?	No, you cannot. This effect only activates when 2 or more DON!! cards are returned to your DON!! deck at the same time.
18	OP09-061 Monkey.D.Luffy	Leader	[DON!! x1] All of your Characters gain +1 cost. [Your Turn] [Once Per Turn] When 2 or more DON!! cards on your field are returned to your DON!! deck, add up to 1 DON!! card from your DON!! deck and set it as active, and add up to 1 additional DON!! card and rest it.	I activated the [Activate: Main] effect of "OP08-074 Black Maria" and returned 2 or more DON!! cards to my deck at the end of a turn in which I had not yet activated this [Your Turn] effect. Can I still activate this [Your Turn] effect at this time?	Yes, you can.
19	OP09-081 Marshall.D.Teach	Leader	Your [On Play] effects are negated. [Activate: Main] You may trash 1 card from your hand: Your opponent's [On Play] effects are negated until the end of your opponent's next turn.	My opponent took damage during the same turn in which I used this [Activate: Main] effect, and their Life card was "OP08-106 Nami". What happens to the "[Trigger] Activate this card's [On Play] effect." on "OP08-106 Nami" in this case?	In this case, your opponent can choose to activate the [Trigger] effect on "OP08-106 Nami", but because [On Play] effects are negated, nothing will happen and [OP08-106 Nami] will be trashed.
20	OP09-081 Marshall.D.Teach	Leader	Your [On Play] effects are negated. [Activate: Main] You may trash 1 card from your hand: Your opponent's [On Play] effects are negated until the end of your opponent's next turn.	Can I use cards with [On Play] effects in a deck with this Leader?	Yes, you can include cards with [On Play] effects in the same deck as this Leader. However, all [On Play] effects will be negated due to this Leader's effect.
21	OP09-081 Marshall.D.Teach	Leader	Your [On Play] effects are negated. [Activate: Main] You may trash 1 card from your hand: Your opponent's [On Play] effects are negated until the end of your opponent's next turn.	If my opponent plays a Character with an [On Play]/[When Attacking] effect on the turn after I used this [Activate: Main] effect, will my opponent be able to activate that Character's [On Play]/[When Attacking] effect?	No, they will not.

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22	OP09-081	Marshall.D.Teach	Leader	Your [On Play] effects are negated. [Activate: Main] You may trash 1 card from your hand: Your opponent's [On Play] effects are negated until the end of your opponent's next turn.	If my opponent attacks with a Character with an [On Play]/[When Attacking] effect on the turn after I used this [Activate: Main] effect, will my opponent be able to activate that Character's [On Play]/[When Attacking] effect?	Yes, they will.
23	OP09-081	Marshall.D.Teach	Leader	Your [On Play] effects are negated. [Activate: Main] You may trash 1 card from your hand: Your opponent's [On Play] effects are negated until the end of your opponent's next turn.	I used this [Activate: Main] effect when my opponent's Leader was "PRB01-001 Sanji", and my opponent played a Character with an [On Play] effect the next turn. Can my opponent use the [Activate: Main] effect on "PRB01-001 Sanji" on that Character?	No, they cannot.
24	OP09-081	Marshall.D.Teach	Leader	Your [On Play] effects are negated. [Activate: Main] You may trash 1 card from your hand: Your opponent's [On Play] effects are negated until the end of your opponent's next turn.	While [On Play] effects are being negated by this card, are my Characters with only [On Play] effects treated as Characters with no base effects?	No, they are not.
25	OP09-086	Jesus Burgess	Character	This Character cannot be K.O.'d by your opponent's effects. If your Leader has the {Blackbeard Pirates} type, this Character gains +1000 power for every 4 cards in your trash.	This Character was attacked while rested when I had 7 cards in my trash, and I trashed 1 +1000 Counter from my hand. In this case, will this Character gain power based on its effect?	Yes, it will.
26	OP09-089	Stronger	Character	[Activate: Main] You may trash 1 card from your hand and trash this Character: If your Leader has the {Blackbeard Pirates} type, draw 1 card. Then, give up to 1 of your opponent's Characters -2 cost during this turn.	After drawing 1 card with this [Activate: Main] effect, can I look at the card before choosing which of my opponent's Characters to give -2 cost to?	Yes, you can.
27	OP09-093	Marshall.D.Teach	Character	[Blocker] [Activate: Main] [Once Per Turn] If your Leader has the {Blackbeard Pirates} type and this Character was played on this turn, negate the effect of up to 1 of your opponent's Leader during this turn. Then, negate the effect of up to 1 of your opponent's Characters and that Character cannot attack until the end of your opponent's next turn.	Can I negate the effect "Under the rules of this game, you may have any number of this card in your deck." using this card's effect?	Yes, you can. However, even if your opponent has 5 or more cards in their deck that are the same as the card that had its effect negated, it will have no effect on the match.
28	OP09-093	Marshall.D.Teach	Character	[Blocker] [Activate: Main] [Once Per Turn] If your Leader has the {Blackbeard Pirates} type and this Character was played on this turn, negate the effect of up to 1 of your opponent's Leader during this turn. Then, negate the effect of up to 1 of your opponent's Characters and that Character cannot attack until the end of your opponent's next turn.	I used this card's effect to negate the effect of my opponent's Leader for one turn when my opponent's Leader was "OP03-040 Nami". What happens if my opponent's deck is reduced to 0 during that turn?	In this case, your opponent will lose the game.
29	OP09-093	Marshall.D.Teach	Character	[Blocker] [Activate: Main] [Once Per Turn] If your Leader has the {Blackbeard Pirates} type and this Character was played on this turn, negate the effect of up to 1 of your opponent's Leader during this turn. Then, negate the effect of up to 1 of your opponent's Characters and that Character cannot attack until the end of your opponent's next turn.	If a Character that had its effect negated by this card's effect is K.O.'d, can that Character's [On K.O.] effect be activated?	No, it cannot.
30	OP09-093	Marshall.D.Teach	Character	[Blocker] [Activate: Main] [Once Per Turn] If your Leader has the {Blackbeard Pirates} type and this Character was played on this turn, negate the effect of up to 1 of your opponent's Leader during this turn. Then, negate the effect of up to 1 of your opponent's Characters and that Character cannot attack until the end of your opponent's next turn.	If the card I choose for this card's effect is also receiving effects from another card, will this card's effect negate those effects as well?	No, it will not.
31	OP09-093	Marshall.D.Teach	Character	[Blocker] [Activate: Main] [Once Per Turn] If your Leader has the {Blackbeard Pirates} type and this Character was played on this turn, negate the effect of up to 1 of your opponent's Leader during this turn. Then, negate the effect of up to 1 of your opponent's Characters and that Character cannot attack until the end of your opponent's next turn.	How long will the Character chosen as the target for this [Activate: Main] effect be unable to attack?	It will be unable to attack until the end of your opponent's next turn.
32	OP09-097	Black Vortex	Event	[Counter] Negate the effect of up to 1 of your opponent's Leader or Character cards and give that card -4000 power during this turn. [Trigger] Negate the effect of up to 1 of your opponent's Leader or Character cards during this turn.	Can I negate the effect "Under the rules of this game, you may have any number of this card in your deck." using this card's effect?	Yes, you can. However, even if your opponent has 5 or more cards in their deck that are the same as the card that had its effect negated, it will have no effect on the match.
33	OP09-097	Black Vortex	Event	[Counter] Negate the effect of up to 1 of your opponent's Leader or Character cards and give that card -4000 power during this turn. [Trigger] Negate the effect of up to 1 of your opponent's Leader or Character cards during this turn.	I used this card's effect to negate the effect of my opponent's Leader for one turn when my opponent's Leader was "OP03-040 Nami". What happens if my opponent's deck is reduced to 0 during that turn?	In this case, your opponent will lose the game.
34	OP09-097	Black Vortex	Event	[Counter] Negate the effect of up to 1 of your opponent's Leader or Character cards and give that card -4000 power during this turn. [Trigger] Negate the effect of up to 1 of your opponent's Leader or Character cards during this turn.	If a Character that had its effect negated by this card's effect is K.O.'d, can that Character's [On K.O.] effect be activated?	No, it cannot.
35	OP09-097	Black Vortex	Event	[Counter] Negate the effect of up to 1 of your opponent's Leader or Character cards and give that card -4000 power during this turn. [Trigger] Negate the effect of up to 1 of your opponent's Leader or Character cards during this turn.	If the card I choose for this card's effect is also receiving effects from another card, will this card's effect negate those effects as well?	No, it will not.
36	OP09-098	Black Hole	Event	[Main] If your Leader has the {Blackbeard Pirates} type, negate the effect of up to 1 of your opponent's Characters during this turn. Then, if that Character has a cost of 4 or less, K.O. it. [Trigger] Negate the effect of up to 1 of your opponent's Leader or Character cards during this turn.	Can I negate the effect "Under the rules of this game, you may have any number of this card in your deck." using this card's effect?	Yes, you can. However, even if your opponent has 5 or more cards in their deck that are the same as the card that had its effect negated, it will have no effect on the match.

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	37	OP09-098	Black Hole	Event	[Main] If your Leader has the {Blackbeard Pirates} type, negate the effect of up to 1 of your opponent's Characters during this turn. Then, if that Character has a cost of 4 or less, K.O. it. [Trigger] Negate the effect of up to 1 of your opponent's Leader or Character cards during this turn.	I used this card's [Trigger] effect to negate the effect of my opponent's Leader for one turn when my opponent's Leader was "OP03-040 Nami". What happens if my opponent's deck is reduced to 0 during that turn?	In this case, your opponent will lose the game.
	38	OP09-098	Black Hole	Event	[Main] If your Leader has the {Blackbeard Pirates} type, negate the effect of up to 1 of your opponent's Characters during this turn. Then, if that Character has a cost of 4 or less, K.O. it. [Trigger] Negate the effect of up to 1 of your opponent's Leader or Character cards during this turn.	If a Character that had its effect negated by this card's effect is K.O.'d, can that Character's [On K.O.] effect be activated?	No, it cannot.
	39	OP09-098	Black Hole	Event	[Main] If your Leader has the {Blackbeard Pirates} type, negate the effect of up to 1 of your opponent's Characters during this turn. Then, if that Character has a cost of 4 or less, K.O. it. [Trigger] Negate the effect of up to 1 of your opponent's Leader or Character cards during this turn.	If the card I choose for this card's effect is also receiving effects from another card, will this card's effect negate those effects as well?	No, it will not.
	40	OP09-098	Black Hole	Event	[Main] If your Leader has the {Blackbeard Pirates} type, negate the effect of up to 1 of your opponent's Characters during this turn. Then, if that Character has a cost of 4 or less, K.O. it. [Trigger] Negate the effect of up to 1 of your opponent's Leader or Character cards during this turn.	I used the [Main] effect on "OP07-096 Tempest Kick" to give my opponent's "OP08-084 Jack" -3 cost. Can I K.O. "OP08-084 Jack" using this [Main] effect?	Yes, you can.
	41	OP09-100	Karasu	Character	[Blocker] (After your opponent declares an attack, you may rest this card to make it the new target of the attack.) [Trigger] If your Leader has the {Revolutionary Army} type and you and your opponent have a total of 5 or less Life cards, play this card.	Does the number of Life cards in the [Trigger] effect "If your Leader has the {Revolutionary Army} type and you and your opponent have a total of 5 or less Life cards, play this card." include this card?	No, it does not. You can play this card when you and your opponent have a total of 5 or less Life cards excluding this card.
	42	OP09-101	Kuzan	Character	[On Play] Place 1 of your opponent's Characters with a cost of 3 or less at the top or bottom of your opponent's Life cards face-up: Your opponent trashes 1 card from their hand.	Can I still activate this [On Play] effect even if it is not possible to place 1 of my opponent's Characters with a cost of 3 or less in their Life cards?	No, you cannot.
	43	OP09-103	Koala	Character	[Blocker] [On Play] You may add 1 card from the top or bottom of your Life cards to your hand: Play up to 1 {Revolutionary Army} type Character card with a cost of 4 or less from your hand. If you do, draw 1 card.	When activating this [On Play] effect, can I still draw 1 card even if I choose to play 0 {Revolutionary Army} type Character cards with a cost of 4 or less from my hand?	No, you cannot.
	44	OP09-105	Sanji	Character	[Trigger] If your Leader has the {Egghead} type, add up to 1 card from the top of your deck to the top of your Life cards. Then, trash 2 cards from your hand.	If I have 1 or less cards in my hand, can I still use this [Trigger] effect to add up to 1 card from the top of my deck to the top of my Life cards?	Yes, you can.
	45	OP09-104	Sabo	Character	[On Play] Add up to 1 {Revolutionary Army} type Character card from your hand to the top of your Life cards face-up. Then, if you have 2 or more Life cards, add 1 card from the top or bottom of your Life cards to your hand. [Trigger] If your Leader is multicolored, draw 2 cards.	When activating this [On Play] effect, if I do not add a {Revolutionary Army} type Character card from my hand to my Life cards, do I still add 1 card from the top or bottom of my Life cards to my hand if I have 2 or more Life cards?	Yes, you do.
	46	OP09-108	Bartholomew Kuma	Character	[Trigger] If your Leader has the {Revolutionary Army} type and you and your opponent have a total of 5 or less Life cards, play this card.	Does the number of Life cards specified in the [Trigger] effect "If your Leader has the {Revolutionary Army} type and you and your opponent have a total of 5 or less Life cards, play this card." include this card?	No, it does not. You can play this card when you and your opponent have a total of 5 or less Life cards excluding this card.
	47	OP09-112	Belo Betty	Character	[On Play] If you have 2 or less Life cards, draw 1 card. [Trigger] If your Leader has the {Revolutionary Army} type and you and your opponent have a total of 5 or less Life cards, play this card.	Does the number of Life cards specified in the [Trigger] effect "If your Leader has the {Revolutionary Army} type and you and your opponent have a total of 5 or less Life cards, play this card." include this card?	No, it does not. You can play this card when you and your opponent have a total of 5 or less Life cards excluding this card.
	48	OP09-114	Lindbergh	Character	[On Play] If you and your opponent have a total of 5 or less Life cards, K.O. up to 1 of your opponent's Characters with 2000 power or less. [Trigger] If you and your opponent have a total of 5 or less Life cards, play this card.	Does the number of Life cards specified in the [Trigger] effect "If you and your opponent have a total of 5 or less Life cards, play this card." include this card?	No, it does not. You can play this card when you and your opponent have a total of 5 or less Life cards excluding this card.
	49	OP09-118	Gol.D.Roger	Character	[Rush] (This card can attack on the turn in which it is played.) When your opponent activates [Blocker], if either you or your opponent has 0 Life cards, you win the game.	If my opponent activates a [Blocker] effect in response to an attack from a card other than this Character when this Character is on my field, and either me or my opponent has 0 Life cards, will I win the game?	Yes, you win the game.
	50	OP09-118	Gol.D.Roger	Character	[Rush] (This card can attack on the turn in which it is played.) When your opponent activates [Blocker], if either you or your opponent has 0 Life cards, you win the game.	I attacked with this Character when both me and my opponent had 1 Life card left, and my opponent blocked my attack with "ST09-007 Shinobu". At this time, if my opponent activates the [On Block] effect of "ST09-007 Shinobu" and their Life cards are reduced to 0, will I win the game based on this Character's effect?	No, you will not win the game.