	Card No.	Card Name	Card Category	Effect	Question	Answer
1	ST10-001	Trafalgar Law	Leader	[Activate: Main] [Once Per Turn] DON!! –3 (You may return the specified number of DON!! cards from your field to your DON!! deck.): Place up to 1 of your opponent's Characters with 3000 power or less at the bottom of the owner's deck, and play up to 1 Character card with a cost of 4 or less from your hand.	Can I still use this [Activate: Main] effect to play up to 1 Character card with a cost of 4 or less from my hand if my opponent has no Characters with 3000 power or less?	Yes, you can.
2	ST10-001	Trafalgar Law	Leader	[Activate: Main] [Once Per Turn] DON!! –3 (You may return the specified number of DON!! cards from your field to your DON!! deck.): Place up to 1 of your opponent's Characters with 3000 power or less at the bottom of the owner's deck, and play up to 1 Character card with a cost of 4 or less from your hand.	Can I use this [Activate: Main] effect to place up to 1 of my opponent's Characters with 3000 power or less at the bottom of the owner's deck without playing 1 Character card with a cost of 4 or less from my hand?	Yes, you can.
3	ST10-002	Monkey.D.Luffy	Leader	[Activate: Main] [Once Per Turn] If you have 0 DON!! cards on your field or 8 or more DON!! cards on your field, add up to 1 DON!! card from your DON!! deck and set it as active.	If it is the start of the game and I have no DON!! cards on my field, can I use this [Activate: Main] effect to add up to 1 DON!! card from my DON!! deck and set it as active?	No, you cannot.
4	ST10-002	Monkey.D.Luffy	Leader	[Activate: Main] [Once Per Turn] If you have 0 DON!! cards on your field or 8 or more DON!! cards on your field, add up to 1 DON!! card from your DON!! deck and set it as active.	What does "you have 0 DON!! cards on your field" mean?	It means you have no DON!! cards either in your cost area or on your field.
5	ST10-004	Sanji	Character	[On Play] If your opponent has a Character with 5000 or more power, this Character gains [Rush] during this turn. (This card can attack on the turn in which it is played.)	I played this Character and gained [Rush] from this [On Play] effect, and then the situation changed during that turn such that my opponent no longer has a Character with 5000 or more power on their field. Can this Character still attack during that turn?	Yes, it can.
6	ST10-006	Monkey.D.Luffy	Character	[Rush] (This card can attack on the turn in which it is played.) [Once Per Turn] When your opponent activates a [Blocker], K.O. up to 1 of your opponent's Characters with 8000 power or less.	Can I use this [Once Per Turn] effect to K.O. a Character other than my opponent's Character that activated [Blocker]?	Yes, you can.
7	ST10-006	Monkey.D.Luffy	Character	[Rush] (This card can attack on the turn in which it is played.) [Once Per Turn] When your opponent activates a [Blocker], K.O. up to 1 of your opponent's Characters with 8000 power or less.	I attacked with this Character and my opponent activated [Blocker]. If I use this Character's [Once Per Turn] effect to K.O. my opponent's Character that activated [Blocker], what happens to this Character's attack?	The battle will end without moving to the Counter Step.
8	ST10-007	Killer	Character	[Your Turn] [Once Per Turn] When a DON!! card on your field is returned to your DON!! deck, K.O. up to 1 of your opponent's rested Characters with a cost of 3 or less.	Does this [Your Turn] effect activate if a DON!! card on my field is returned to my DON!! deck by the effect of an opponent's card?	Yes, it does.
9	ST10-010	Trafalgar Law	Character	[Blocker] (After your opponent declares an attack, you may rest this card to make it the new target of the attack.) [On Play] DON!! –1 (You may return the specified number of DON!! cards from your field to your DON!! deck.): If your opponent has 7 or more cards in their hand, trash 2 cards from your opponent's hand.	If my opponent has 7 or more cards in their hand, which player chooses the cards to be trashed according to this [On Play] effect?	The player who activated this [On Play] effect chooses 2 cards from their opponent's hand face-down.
10	ST10-011	Heat	Character	[Your Turn] [Once Per Turn] When a DON!! card on your field is returned to your DON!! deck, this Character gains +2000 power until the start of your next turn.	Does this [Your Turn] effect activate if a DON!! card on my field is returned to my DON!! deck by the effect of an opponent's card?	Yes, it does.
11	ST10-014	Wire	Character	[Blocker] (After your opponent declares an attack, you may rest this card to make it the new target of the attack.) [Once Per Turn] When a DON!! card on your field is returned to your DON!! deck, draw 1 card and trash 1 card from your hand.	Does this [Once Per Turn] effect activate if a DON!! card on my field is returned to my DON!! deck by the effect of an opponent's card?	Yes, it does.
12	ST10-014	Wire	Character	[Blocker] (After your opponent declares an attack, you may rest this card to make it the new target of the attack.) [Once Per Turn] When a DON!! card on your field is returned to your DON!! deck, draw 1 card and trash 1 card from your hand.	Can I choose not to draw a card according to this [Once Per Turn] effect when a DON!! card on my field is returned to my DON!! deck?	No, you cannot. You must draw 1 card and trash 1 card from your hand.
13	ST10-016	Gum-Gum Kong Gatling	Event	[Main] K.O. up to 1 of your opponent's Characters with 7000 power or less. [Trigger] Up to 1 of your Leader gains +1000 power until the end of your next turn.	Until when is this [Trigger] ("until the end of your next turn") effective?	It is effective until it has become your turn again and that turn has concluded.

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14	ST10-001	Trafalgar Law	Leader	[Activate: Main] [Once Per Turn] DON!! –3 (You may return the specified number of DON!! cards from your field to your DON!! deck.): Place up to 1 of your opponent's Characters with 3000 power or less at the bottom of the owner's deck, and play up to 1 Character card with a cost of 4 or less from your hand.	I have no "Monkey.D.Luffy" on my field when I use this Leader's [Activate: Main] effect to select my opponent's "OP05-100 Enel" with 3000 power or less, and play a "Monkey.D.Luffy" with a cost of 4 or less from my hand. Can my opponent use the [Once Per Turn] effect of "OP05-100 Enel" to trash 1 card from the top of their Life cards instead of placing this "Enel" at the bottom of their deck?	Yes, they can.